



Navicat

Data Modeler

Version 4 User Guide



Table of Contents

| | |
|---|-----------|
| Chapter 1 - Introduction | 4 |
| About Navicat Data Modeler | 4 |
| Requirements | 4 |
| Installation | 5 |
| Registration | 6 |
| Migration / Upgrade | 7 |
| End-User License Agreement | 7 |
| Chapter 2 - User Interface | 15 |
| Main Window | 15 |
| Chapter 3 - Collaboration | 16 |
| About Collaboration | 16 |
| Manage Cloud | 16 |
| Navicat Cloud | 16 |
| On-Prem Server | 18 |
| Push Synchronization | 20 |
| Cache and Local Copies | 21 |
| Projects | 21 |
| Work With Projects | 21 |
| Manage Members | 22 |
| Chapter 4 - Workspace | 24 |
| About Workspace | 24 |
| Create Workspace | 25 |
| Chapter 5 - Model | 26 |
| About Model | 26 |
| Create Conceptual Model | 26 |
| Create Logical Model | 27 |
| Create Physical Model - Relational | 27 |
| Create Physical Model - Dimensional | 28 |
| Create Physical Model - Data Vault | 28 |
| Create Database / Schema | 29 |
| Create Table | 29 |
| Create RDBMS View | 29 |
| Create View | 29 |
| View Editor | 30 |
| View Builder (Available only in Enterprise Edition) | 32 |
| Code Snippets | 37 |
| Create Function / Procedure | 39 |
| Create Collection | 40 |
| Create Predefined Object | 41 |
| Create MongoDB View | 41 |

| | |
|---|-----------|
| Create View | 41 |
| Pipeline Builder | 41 |
| Create Entity | 43 |
| Chapter 6 - Diagram | 44 |
| About Diagram | 44 |
| Create Diagram | 45 |
| Add Model Objects | 45 |
| Add Tables | 46 |
| Add Collections | 47 |
| Add Dimensions | 49 |
| Add Facts | 50 |
| Add Outriggers | 52 |
| Add Hubs | 54 |
| Add Links | 55 |
| Add Bridges | 57 |
| Add References | 58 |
| Add Foreign Keys | 60 |
| Add Views | 61 |
| Add Functions / Procedures | 63 |
| Add Entities | 64 |
| Add Labels | 65 |
| Add Notes | 67 |
| Add Images | 68 |
| Add Shapes | 69 |
| Add Layers | 70 |
| Work with Diagram Canvas | 71 |
| Apply Auto Layout (Available only in Enterprise Edition) | 72 |
| Preview Diagram | 73 |
| Print & Export Diagram | 73 |
| Chapter 7 - Data Dictionary (Available only in Enterprise Edition) | 75 |
| About Data Dictionary | 75 |
| Create Data Dictionary | 75 |
| Chapter 8 – Connection (Available only in Enterprise Edition) | 77 |
| Manage Connections | 77 |
| Database Connections | 78 |
| Connect to Database Servers | 78 |
| MySQL / MariaDB General Settings | 78 |
| Oracle General Settings | 78 |
| PostgreSQL General Settings | 79 |
| SQL Server General Settings | 79 |
| SQLite General Settings | 80 |
| MongoDB General Settings | 80 |

| | |
|--|------------|
| Snowflake General Settings | 81 |
| Advanced Settings | 81 |
| Databases Settings | 83 |
| SSL Settings | 83 |
| SSH Settings | 85 |
| HTTP Settings | 86 |
| Compatibility Settings | 87 |
| ODBC Connections | 87 |
| Chapter 9 - Reverse Engineering (Available only in Enterprise Edition) | 89 |
| About Reverse Engineering | 89 |
| Synchronize Database to Model | 89 |
| Reverse Database to Model | 91 |
| Chapter 10 - Forward Engineering (Available only in Enterprise Edition) | 93 |
| About Forward Engineering | 93 |
| Synchronize Model to Database | 93 |
| Export Model to SQL/Script File | 96 |
| Chapter 11 - Other Advanced Tools | 98 |
| Useful Features | 98 |
| Compare Model Workspace (Available only in Enterprise Edition) | 98 |
| Model Conversion | 99 |
| Virtual Grouping | 100 |
| Focus Mode (Available only in Enterprise Edition) | 101 |
| Share via URI | 101 |
| Search Filter | 102 |
| Chapter 12 - Configurations | 103 |
| Settings | 103 |
| General | 103 |
| Tabs | 103 |
| Editor | 104 |
| Code Completion | 105 |
| Auto Recovery | 105 |
| Environment | 105 |
| Advanced | 106 |
| Chapter 13 - Hints and Tips | 108 |
| Model Hints and Tips | 108 |
| Chapter 14 - Hot Keys | 110 |
| Model Hot Keys | 110 |
| Chapter 16 - Trace Logs | 111 |
| Log Files | 111 |

Chapter 1 - Introduction

About Navicat Data Modeler

Navicat Data Modeler is a powerful and easy-to-use GUI tool for creating and manipulating database models. It enables users to design database structures, generate data dictionaries, reverse engineer, forward engineer, compare models, generate SQL/script files and print diagrams to files, etc.

Navicat Data Modeler is available on three platforms - Microsoft Windows, macOS and Linux. Here are some highlights of Navicat Data Modeler:

- Create and manipulate conceptual/logical/physical models.
- Support Relational, Dimensional and Data Vault modeling methods.
- Support various database systems: MySQL, MariaDB, Oracle, PostgreSQL, SQLite, SQL Server, MongoDB and Snowflake (including cloud databases like Amazon RDS, Amazon Redshift, Alibaba Cloud, Microsoft Azure).
- Reverse engineer databases/schemas to a model.
- Forward engineer a physical model to a SQL/Script file or a database/schema.
- Compare two model workspaces.
- Create and edit table structures directly.
- Generate data dictionaries from models.
- Support Navicat Cloud and Navicat On-Prem Server.

For details, visit our website: <https://www.navicat.com>

Requirements

Supported Operating Systems

Windows

- Microsoft Windows 7, Windows 8, Windows 8.1, Windows 10, Windows 11, Server 2012, Server 2016, Server 2019, Server 2022

macOS

- macOS 11 Big Sur, macOS 12 Monterey, macOS 13 Ventura, macOS 14 Sonoma, macOS 15 Sequoia

Linux

x86_64

- Debian 10, Debian 11, Debian 12, Ubuntu 20.04, Ubuntu 22.04, Ubuntu 24.04, Fedora 38, Fedora 39, Fedora 40, Linux Mint 20, Linux Mint 21, Deepin 20, KylinOS Desktop 10

aarch64

- Debian 11, Debian 12, Ubuntu 22.04, Ubuntu 24.04, Fedora 38, Fedora 39, Fedora 40, Linux Mint 20, Linux Mint 21, KylinOS Desktop 10

Supported Databases

- MySQL 3.23 or above
- PostgreSQL 7.3 or above
- Oracle 8i or above
- SQLite 3
- SQL Server 2000 or above and SQL Azure
- MariaDB 5.1 or above
- MongoDB 2.6 or above
- Snowflake
- Redshift 1.0
- OceanBase Community 3.1 or above and Enterprise 3.2 or above (Enterprise Oracle Mode is not available in macOS Edition)
- TiDB 7 or later

Installation

We strongly suggest that you shut down any opened applications. This will help ensure a smooth installation.

Installation for Download Version

1. Download Navicat Data Modeler macOS version.
2. Open the **.dmg** file.
3. Drag Navicat Data Modeler to your Applications folder to install.

Installation for CD Version

1. Load the Navicat Data Modeler CD Installation disk into the CD-ROM drive.

2. Open the **.dmg** file.
3. Drag Navicat Data Modeler to your Applications folder to install.

Registration

When the trial period is finished, Navicat Data Modeler requires a license key or a subscription plan to continue using the features.

Note: Perpetual License and Subscription Plan cannot be used at the same Navicat Data Modeler. Before changing the registration method, you need to deactivate the license key or sign out your Navicat ID.

Perpetual License

If you have purchased a perpetual license, you will receive a license key for activating Navicat Data Modeler.

In the **Perpetual License** section, paste your license key (16 digits) and click the **Activate** button. Navicat Data Modeler contacts our licensing server to activate the license key. If the activation process is successful, the license key details are displayed.

Manual Activation

Manual activation is available when your computer does not have an internet connection. You will need another computer with an internet connection to complete this activation process.

1. If the online activation is failed, click **Manual Activation**.
2. Copy the Request Code in the **Copy the Request Code Here:** box.
3. Open web browser on a computer with an internet connection and then go to https://customer.navicat.com/manual_activate.php.
4. Paste/Enter the Request Code into the left box.
5. Click **Get Activation Code**.
6. Copy the generated Activation Code in the right box.
7. Go back to the computer where you are activating Navicat Data Modeler.
8. Paste the Activation Code into the **Paste the Activation Code Here:** box.
9. Click **Activate**.

Subscription Plan

If you have subscribed a plan, you can sign in your Navicat ID to use Navicat Data Modeler during the subscription term.

Note: Navicat ID is the Email address that you used to subscribe the plan.

In the **Subscription** section, provide your **Navicat ID** and **Password**. After signed in, the subscription plan details are displayed.

Navicat Data Modeler contacts our licensing server once per hour to auto reload the plan by default. If you have updated your plan in the portal site, you can use the **Reload Plan** button to force reloading the new plan.

Note: Each Navicat ID can connect to only one Navicat Data Modeler. If you sign in your Navicat ID in another Navicat Data Modeler, you will be signed out from the current Navicat Data Modeler.

Migration / Upgrade

Migrate Navicat Data Modeler to a new computer

1. In Navicat Data Modeler, choose **Navicat Data Modeler -> Registration**.
2. [Perpetual License] Click **Deactivate** to online deactivate the license key.
3. [Subscription Plan] Click **Sign Out** to sign out your Navicat ID.
4. Uninstall Navicat Data Modeler from the existing computer.
5. Re-install Navicat Data Modeler in the new computer.

Upgrade Navicat Data Modeler

If you want to upgrade an installed copy of Navicat Data Modeler to the latest release, please choose **Navicat Data Modeler -> Check for Updates** to start the Updater. It will automatically check your installed version. If there is a new version, simply follow the steps in the Updater to upgrade your Navicat Data Modeler. It will replace your previous Navicat Data Modeler and your current settings will remain unchanged.

Or, you can submit your registered email address on the [Customer Center](#) to download the latest version installer.

End-User License Agreement

Note: For the License Agreement of Navicat Cloud service, please click [here](#).

IMPORTANT: THIS SOFTWARE END USER LICENSE AGREEMENT ("EULA") IS A LEGAL AGREEMENT BETWEEN YOU (EITHER AN INDIVIDUAL OR, IF PURCHASED OR OTHERWISE ACQUIRED BY OR FOR AN ENTITY, AN ENTITY) AND PREMIUMSOFT CYBERTECH LTD..READ IT CAREFULLY BEFORE COMPLETING THE INSTALLATION PROCESS AND USING THE SOFTWARE. IT PROVIDES A LICENSE TO USE THE SOFTWARE AND CONTAINS WARRANTY INFORMATION AND LIABILITY DISCLAIMERS. BY INSTALLING AND USING THE SOFTWARE, YOU ARE CONFIRMING YOUR ACCEPTANCE OF THE SOFTWARE AND AGREEING TO BECOME BOUND BY THE TERMS OF THIS AGREEMENT. IF YOU DO NOT AGREE TO BE BOUND BY THESE TERMS, THEN DO NOT INSTALL THE SOFTWARE AND RETURN THE SOFTWARE TO YOUR PLACE OF PURCHASE.

THIS EULA SHALL APPLY ONLY TO THE SOFTWARE SUPPLIED BY PREMIUMSOFT CYBERTECH LTD. HEREWITH REGARDLESS OF WHETHER OTHER SOFTWARE IS REFERRED TO OR DESCRIBED HEREIN.

1. Definitions

- a. "Non-commercial Version" means a version of the Software, so identified, for use by i) the individual who is a natural person and not a corporation, company, partnership or association or other entity or organization (ii) the individual who is a student, faculty or staff member at an educational institution, and (iii) staff of a non-profit organization or charity organization only. For purposes of this definition, "educational institution" means a public or private school, college, university and other post secondary educational establishment. A non-profit organization is an organization whose primary objective is to support an issue or matter of private interest or public concern for non-commercial purposes.
- b. "Not For Resale (NFR) Version" means a version, so identified, of the Software to be used to review and evaluate the Software, only.
- c. "PremiumSoft" means PREMIUMSOFT CYBERTECH LTD. and its licensors, if any.
- d. "Software" means only the PremiumSoft software program(s) and third party software programs, in each case, supplied by PremiumSoft herewith, and corresponding documentation, associated media, printed materials, and online or electronic documentation.
- e. "Unregistered version", "Trial version" or "Demo version" means an unregistered copy of the SOFTWARE ("UNREGISTERED SOFTWARE") which may be used by the USER for evaluation purposes for a period of fourteen (14) days following the initial installation of the UNREGISTERED SOFTWARE. At the end of the trial period ("TRIAL PERIOD"), the USER must either register the SOFTWARE or remove it from his system. The UNREGISTERED SOFTWARE may be freely copied and distributed to other users for their evaluation.
- f. "Navicat Data Modeler Lite" means a free-to-use version of the Software with limited features, identified as "Lite".

2. License Grants

The licenses granted in this Section 2 are subject to the terms and conditions set forth in this EULA:

- a. Subject to Section 2(b), you may install and use the Software on a single computer; OR install and store the Software on a storage device, such as a network server, used only to install the Software on your other computers over an internal network, provided you have a license for each separate computer on which the Software is installed and run. Except as otherwise provided in Section 2(b), a license for the Software may not be shared, installed or used concurrently on different computers.
- b. In addition to the single copy of the Software permitted in Section 2(a), the primary user of the computer on which the Software is installed may make a second copy of the Software and install it on either a portable computer or a computer located at his or her home for his or her exclusive use, provided that:

- A. the second copy of the Software on the portable or home computer (i) is not used at the same time as the copy of the Software on the primary computer and (ii) is used by the primary user solely as allowed for such version or edition (such as for educational use only),
- B. the second copy of the Software is not installed or used after the time such user is no longer the primary user of the primary computer on which the Software is installed.
- c. In the event the Software is distributed along with other PremiumSoft software products as part of a suite of products (collectively, the "Studio"), the license of the Studio is licensed as a single product and none of the products in the Studio, including the Software, may be separated for installation or use on more than one computer.
- d. You may make one copy of the Software in machine-readable form solely for backup purposes. You must reproduce on any such copy all copyright notices and any other proprietary legends on the original copy of the Software. You may not sell or transfer any copy of the Software made for backup purposes.
- e. You agree that PremiumSoft may audit your use of the Software for compliance with these terms at any time, upon reasonable notice. In the event that such audit reveals any use of the Software by you other than in full compliance with the terms of this Agreement, you shall reimburse PremiumSoft for all reasonable expenses related to such audit in addition to any other liabilities you may incur as a result of such non-compliance.
- f. Your license rights under this EULA are non-exclusive.

3. License Restrictions

- a. Other than as set forth in Section 2, you may not make or distribute copies of the Software, or electronically transfer the Software from one computer to another or over a network.
- b. You may not alter, merge, modify, adapt or translate the Software, or decompile, reverse engineer, disassemble, or otherwise reduce the Software to a human-perceivable form.
- c. Unless otherwise provided herein, you may not rent, lease, or sublicense the Software.
- d. Other than with respect to a Trial / Demo Version, Lite Version or a Not For Resale Version of the Software, you may permanently transfer all of your rights under this EULA only as part of a sale or transfer, provided you retain no copies, you transfer all of the Software (including all component parts, the media and printed materials, any upgrades, this EULA, the serial numbers, and, if applicable, all other software products provided together with the Software), and the recipient agrees to the terms of this EULA. If the Software is an upgrade, any transfer must include all prior versions of the Software from which you are upgrading. If the copy of the Software is licensed as part of the whole Studio (as defined above), the Software shall be transferred only with and as part of the sale or transfer of the whole Studio, and not separately. You may retain no copies of the Software. You may not sell or transfer any Trial / Demo Version, Lite Version or Not For Resale Version of the Software.
- e. Unless otherwise provided herein, you may not modify the Software or create derivative works based upon the Software.

- f. Non-commercial Versions of the Software may not be used for, or distributed to any party for, any commercial purpose.
- g. Unless otherwise provided herein, you shall not
 - A. in the aggregate, install or use more than one copy of the Trial / Demo Version of the Software,
 - B. download the Trial / Demo Version of the Software under more than one username,
 - C. alter the contents of a hard drive or computer system to enable the use of the Trial / Demo Version of the Software for an aggregate period in excess of the trial period for one license to such Trial / Demo Version,
 - D. disclose the results of software performance benchmarks obtained using the Trial / Demo Version or Lite Version to any third party without PremiumSoft prior written consent, or
 - E. use the Trial / Demo Version of the Software for a purpose other than the sole purpose of determining whether to purchase a license to a commercial or education version of the software; provided, however, notwithstanding the foregoing, you are strictly prohibited from installing or using the Trial / Demo Version or Lite Version of the Software for any commercial training purpose.
- h. For Navicat Data Modeler Lite: For avoidance of doubt, Navicat Data Modeler Lite is licensed, not sold. Under this EULA, PremiumSoft grants you the right to 1) download [one copy] of the software, and 2) install and run [one instance] of the software on your [one device], whether physical or virtual with an internal storage device capable of running the software, so long as you comply with all the terms of this EULA.

If you were in possession of multiple software versions, you may only install and run [one] of those versions at a time. If you use the software on more than one physical or virtual device, you must obtain a separate license for each instance.

[Commercial Use]

The number of users at any time within a business, whether incorporated or not, shall not exceed [five persons]. To use the software on more than one device, you are required to obtain a dedicated license and you may allow up to [five other devices] to access the software installed on the licensed device for commercial use.

[Non-Commercial Use]

Users qualified for PremiumSoft's Non-Commercial Licensing Program, subject to the conditions of the program as detailed in [Navicat Non-Commercial Licensing Program](http://www.navicat.com/en/store/non-commercial) (www.navicat.com/en/store/non-commercial), are granted the right to download, install, run, and use the software.
- i. You may only use the Not for Resale Version of the Software to review and evaluate the Software.
- j. You may receive the Software in more than one medium but you shall only install or use one medium. Regardless of the number of media you receive, you may use only the medium that is appropriate for the server or computer on which the Software is to be installed.
- k. You may receive the Software in more than one platform but you shall only install or use one platform.

- l. You shall not use the Software to develop any application having the same primary function as the Software.
- m. In the event that you fail to comply with this EULA, PremiumSoft may terminate the license and you must destroy all copies of the Software (with all other rights of both parties and all other provisions of this EULA surviving any such termination).
- n. This program may include Oracle Instant Client (OCI). You agree that you shall
 - a. not use of the Oracle Instant Client to the business operations;
 - b. not assign, give, or transfer the Oracle Instant Client or an interest in them to another individual or entity;
 - a. make the Programs available in any manner to any third party for use in the third party's business operations; and
 - b. title to the Programs from passing to the end user or any other party;
 - c. not reverse engineer, disassemble or decompilation the Oracle Instant Client and duplicate the Programs except for a sufficient number of copies of each Program for your licensed use and one copy of each Program media;
 - d. discontinue use and destroy or return to all copies of the Oracle Instant Client and documentation after termination of the Agreement;
 - e. not publish any results of benchmark tests run on the Programs;
 - f. comply fully with all relevant export laws and regulations of the United States and other applicable export and import laws to assure that neither the Oracle Instant Client, nor any direct product thereof, are exported, directly or indirectly, in violation of applicable laws;
 - g. allow PremiumSoft to audit your use of the Oracle Instant Client;

4. Upgrades

If this copy of the Software is an upgrade from an earlier version of the Software, it is provided to you on a license exchange basis. You agree by your installation and use of such copy of the Software to voluntarily terminate your earlier EULA and that you will not continue to use the earlier version of the Software or transfer it to another person or entity unless such transfer is pursuant to Section 3.

5. Ownership

The foregoing license gives you limited license to use the Software. PremiumSoft and its suppliers retain all rights, title and interest, including all copyright and intellectual property rights, in and to, the Software (as an independent work and as an underlying work serving as a basis for any application you may develop), and all copies thereof. All rights not specifically granted in this EULA, including Federal and International Copyrights, are reserved by PremiumSoft and its suppliers.

6. LIMITED WARRANTY AND DISCLAIMER

- a. Except with respect to Trial / Demo Version, Lite Version and Not For Resale Version of the Software, PremiumSoft warrants that, for a period of thirty (30) days from the date of delivery (as evidenced by a copy of your receipt): the physical media on which the Software is furnished will be free from defects in materials and workmanship under normal use. The Software is provided "as is". PremiumSoft makes no warranties, express or implied, arising from course of dealing or usage of trade, or statutory, as to any matter whatsoever.
- b. PremiumSoft provides no remedies or warranties, whether express or implied, for Trial / Demo version, Lite version and the Not for Resale version of the Software. Trial / Demo version, Lite version and the Not for Resale version of the Software are provided "as is".
- c. Except as set Forth in the foregoing limited warranty with respect to software other than Trial/ Demo version, Lite version and Not for Resale version, PremiumSoft and its suppliers disclaim all other warranties and representations, whether express, implied, or otherwise, including the warranties of merchantability or fitness for a particular purpose. Also, there is no warranty of non-infringement and title or quiet enjoyment. PremiumSoft does not warrant that the Software is error-free or will operate without interruption. The Software is not designed, intended or licensed for use in hazardous environments requiring fail-safe controls, including without limitation, the design, construction, maintenance or operation of nuclear facilities, aircraft navigation or communication systems, air traffic control, and life support or weapons systems. PremiumSoft specifically disclaims any express or implied warranty of fitness for such purposes.
- d. If applicable law requires any warranties with respect to the Software, all such warranties are limited in duration to thirty (30) days from the date of delivery.
- e. No oral or written information or advice given by PremiumSoft, its dealers, distributors, agents or employees shall create a warranty or in any way increase the scope of ANY warranty PROVIDED HEREIN.

7. LIMITATION OF LIABILITY

(a) Neither PremiumSoft nor its suppliers shall be liable to you or any third party for any indirect, special, incidental, punitive or consequential damages (including, but not limited to, damages for the inability to use equipment or access data, loss of business, loss of profits, business interruption or the like), arising out of the use of, or inability to use, the Software and based on any theory of liability including breach of contract, breach of warranty, tort (including negligence), product liability or otherwise, even if PremiumSoft or its representatives have been advised of the possibility of such damages.

8. Third Party Software

The Software may contain third party software which requires notices and/or additional terms and conditions. By accepting this EULA, you are also accepting the additional terms and conditions of the third party software.

9. General

No PremiumSoft dealer, agent or employee is authorized to make any amendment to this EULA.

This EULA contains the complete agreement between the parties with respect to the subject matter hereof, and supersedes all prior or contemporaneous agreements or understandings, whether oral or written. You agree that any varying or additional terms contained in any purchase order or other written notification or document issued by you in relation to the Software licensed hereunder shall be of no effect. The failure or delay of PremiumSoft to exercise any of its rights under this EULA or upon any breach of this EULA shall not be deemed a waiver of those rights or of the breach.

If any provision of this EULA shall be held by a court of competent jurisdiction to be contrary to law, that provision will be enforced to the maximum extent permissible, and the remaining provisions of this EULA will remain in full force and Effect.

10. Basis of Bargain

The Limited Warranty and Disclaimer and Limited Liability set forth above are fundamental elements of the basis of the agreement between PremiumSoft and you. PremiumSoft would not be able to provide the Software on an economic basis without such limitations. Such Limited Warranty and Disclaimer and Limited Liability inure to the benefit of PremiumSoft's licensors.

11. Term

By downloading and/or installing this SOFTWARE, the Licensor agrees to the terms of this EULA.

This license is effective until terminated. Licensor has the right to terminate your License immediately if you fail to comply with any term of this License.

"as is". Licensor makes no warranties, express or implied, arising from course of dealing or usage of trade, or statutory, as to any matter whatsoever. In particular, any and all warranties or merchantability, fitness for a particular purpose or non-infringement of third party rights are expressly excluded.

12. License Termination

Without prejudice to any other rights, PremiumSoft may terminate this EULA if you fail to comply with the terms and conditions of this EULA. In such event, you must destroy all copies of the software and all of its component parts.

13. Governing Law

This License will be governed by the laws in force in Hong Kong. You hereby consent to the non-exclusive jurisdiction and venue sitting in Hong Kong to resolve any disputes arising under this EULA.

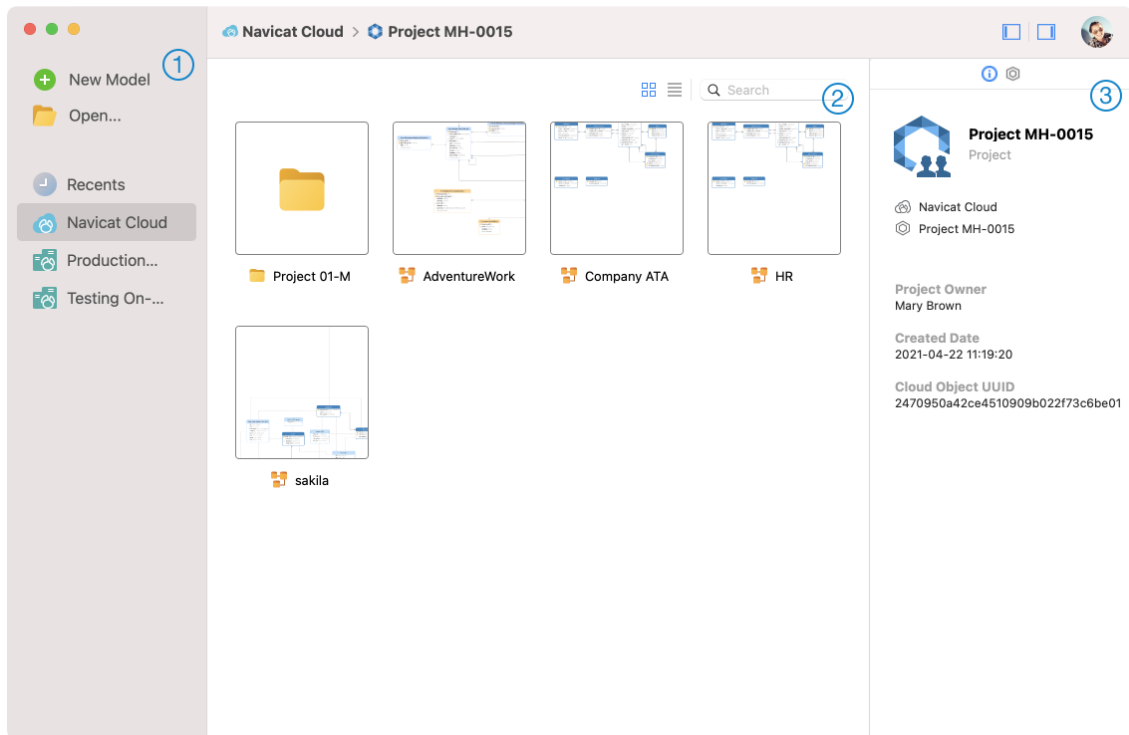
Should you have any questions concerning the validity of this License, please contact: licensing@navicat.com. If you desire to contact the Licensor for any other reason, please contact support@navicat.com.

PremiumSoft and other trademarks contained in the Software are trademarks or registered trademarks of PremiumSoft CyberTech Ltd. in the United States and/or other countries. Third party trademarks, trade names, product names and logos may be the trademarks or registered trademarks of their respective owners. You may not remove or alter any trademark, trade names, product names, logo, copyright or other proprietary notices, legends, symbols or labels in the

Software. This EULA does not authorize you to use PremiumSoft or its licensors names or any of their respective trademarks.

Chapter 2 - User Interface

Main Window



① Navigation Pane

The Navigation pane allows you to create new models, open local model files, recently opened model files, or model files in Navicat Cloud / On-Prem Server. If the Navigation pane is hidden, choose **View -> Show Navigation Pane** from the menu bar.

② Content Pane

The Content pane contains the models that are in the selected section of the Navigation pane. Use the **Detail** or **Icon** buttons to change the view.

③ Information Pane

The **General** tab shows the general information of the model or the selected item.

The **Project** tab shows the project members and the project activities done by the members. Click **+** to add members to the project.

If the Information pane is hidden, choose **View -> Show Information Pane** from the menu bar.

Chapter 3 - Collaboration

About Collaboration

Navicat Data Modeler allows you to synchronize connection settings, model workspaces and virtual group information from Navicat Data Modeler, other Navicat family members, different machines and different platforms. You can use Navicat Cloud to host the files. Or, if you have installed our another product, Navicat On-Prem Server, in your environment, you can hosts everything in-house.

Our collaboration feature allows you to give your teammates access to your projects when they log into their accounts. That way, you and your teammates can work on the same project without revealing your username and password. You can even choose to restrict the type of access your teammates have to your project.

Manage Cloud

Navicat Cloud

Navicat Cloud is a cloud service provided by PremiumSoft for synchronizing connection settings, queries, aggregation pipelines, snippets, model workspaces, BI workspaces and virtual group information.

Navicat Cloud could not connect and access your databases. By which it means, it could only store your connection settings, queries, aggregation pipelines, snippets, model workspaces, BI workspaces and virtual group information; your database passwords and data (e.g. tables, views, etc) will not be stored to Navicat Cloud.

Note: You can only sign in to one Navicat Cloud account in the software. PremiumSoft will keep all synchronized files strictly confidential, and all employees are prohibited from viewing/accessing content of files you may store in your Navicat Cloud account.

Create Navicat Cloud Account

1. In the menu bar, choose **Navicat Data Modeler -> Manage Cloud**.
2. In the Manage Cloud window, select **Navicat Cloud**.
3. Click **Create Navicat ID**.
4. Enter the required information and click **Sign Up**. A verification email will send to your email address.
5. Click the link in the email to verify the new account.

Hint: You can sign in with the same Navicat ID you use for the Navicat Customer Center.

Sign In Navicat Cloud

1. In the menu bar, choose **Navicat Data Modeler -> Manage Cloud**.
2. In the Manage Cloud window, select **Navicat Cloud**.

3. Enter your **Navicat ID** and **Password**.
4. Click **Sign In**.
5. If you enabled two-step verification in [Navicat Cloud Portal](#), a code will be sent to your phone via your mobile app. Enter the received code to sign in.

Sign Out Navicat Cloud

1. Close all models in Navicat Cloud.
2. At the top right, click your avatar.
3. In the Manage Cloud window, select **Navicat Cloud**.
4. Click **Sign Out**.

View Usage

1. At the top right, click your avatar.
2. In the Manage Cloud window, select **Navicat Cloud**.
3. Your usage and current plan will be shown.

Change Your Picture

1. At the top right, click your avatar.
2. In the Manage Cloud window, select **Navicat Cloud**.
3. Click your avatar.
4. Choose an image file.

Manage Your Account

You can change your password, enable Two-Step Verification, upgrade Cloud Plan, etc in [Navicat Cloud Portal](#).

1. At the top right, click your avatar.
2. In the Manage Cloud window, select **Navicat Cloud**.
3. Click **Manage Account**.
4. A web browser will automatically open up to Navicat Cloud Portal.

On-Prem Server

Navicat On-Prem Server is an on-premise solution that provides you with the option to host a cloud environment for storing Navicat objects (connection settings, queries, aggregation pipelines, snippets, model workspaces, BI workspaces and virtual group information) internally at your location.

Before you can add an On-Prem Server, you must first set up Navicat On-Prem Server in your environment.

Add New On-Prem Server

1. In the menu bar, choose **Navicat Data Modeler -> Manage Cloud**.
2. In the Manage Cloud window, click **+ New On-Prem Server -> New On-Prem Server**.
3. Enter your On-Prem Server login information.

| Option | Description |
|-----------------------------|--|
| Host | The host name or IP address of your On-Prem Server. |
| Port | The port number of your On-Prem Server. |
| Verify Server Certificate | Enable this option to verify the server certificates. |
| Enable Push Synchronization | Navicat Data Modeler receives a silent push notification whenever its files stored in your On-Prem Server changes. |

4. Click **OK**.

Add New On-Prem Server with URI

1. In the menu bar, choose **Navicat Data Modeler -> Manage Cloud**.
2. In the Manage Cloud window, click **+ New On-Prem Server -> New On-Prem Server with URI**.
3. Paste your On-Prem Server URI.
4. Click **OK**.

Note: The URI can be copied from your On-Prem Server portal site.

Sign In On-Prem Server

1. In the menu bar, choose **Navicat Data Modeler -> Manage Cloud**.
2. In the Manage Cloud window, select the On-Prem Server.
3. Enter your **Username** and **Password**.
4. Click **Sign In**.
5. If you enabled two-step verification, a code will be sent to you via the verification method you have selected. Enter the received code to sign in.

Sign Out On-Prem Server

1. Close all models in your On-Prem Server.
2. At the top right, click your avatar.
3. In the Manage Cloud window, select the On-Prem Server.
4. Click **Sign Out**.

Edit On-Prem Server

1. Close all models in your On-Prem Server.
2. At the top right, click your avatar.
3. In the Manage Cloud window, select the On-Prem Server.
4. Click **Sign Out**.
5. Control-click your server and select **Edit On-Prem Server**.
6. Edit the On-Prem Server information.
7. Sign in your server.

Rename On-Prem Server

1. Close all models in your On-Prem Server.
2. At the top right, click your avatar.
3. In the Manage Cloud window, select the On-Prem Server.
4. Click **Sign Out**.
5. Control-click your server and select **Rename**.
6. Enter the name to describe your On-Prem Server.
7. Sign in your server.

Remove On-Prem Server

1. Close all models in your On-Prem Server.
2. At the top right, click your avatar.
3. In the Manage Cloud window, select the On-Prem Server.
4. Click **Sign Out**.

5. Control-click your server and select **Remove On-Prem Server**.
6. Click **Delete**.

View Usage

1. At the top right, click your avatar.
2. In the Manage Cloud window, select the On-Prem Server.
3. Your usage will be shown.

Change Your Picture

1. At the top right, click your avatar.
2. In the Manage Cloud window, select the On-Prem Server.
3. Click your avatar.
4. Choose an image file.

Manage Your Account

You can change your password, enable Two-Step Verification, etc in your On-Prem Server web portal.

1. At the top right, click your avatar.
2. In the Manage Cloud window, select the On-Prem Server.
3. Click **Manage Account**.
4. A web browser will automatically open up to your On-Prem Server web portal.

Push Synchronization

Push Synchronization enables Navicat Data Modeler to receive a silent push notification whenever the files stored in Navicat Cloud or On-Prem Server changes.

Enable Push Synchronization

1. At the top right, click your avatar.
2. In the Manage Cloud window, control-click Navicat Cloud or your On-Prem Server.
3. Turn on **Enable Push Synchronization**.

Disable Push Synchronization

1. At the top right, click your avatar.

2. In the Manage Cloud window, control-click Navicat Cloud or your On-Prem Server.
3. Turn off **Enable Push Synchronization**.

Cache and Local Copies

When you logged into Navicat Cloud or your On-Prem Server, Navicat Data Modeler saves the cloud object files and some information in the local computer. The cache and local copies use to make sure your changes are saved in the cloud.

Clear Cache and Local Copies

1. At the top right, click your avatar.
2. In the Manage Cloud window, select Navicat Cloud or your On-Prem Server.
3. Click **Sign Out**.
4. Control-click Navicat Cloud or your On-Prem Server and select **Clear Cache and Local Copies**.
5. Click **Clear**.

Show In Finder

1. In the main window, select Navicat Cloud or your On-Prem Server.
2. Open your project.
3. Control-click anywhere in the project and select **Show In Finder**.

Projects

Work With Projects

A project is a way to structure and organize Navicat objects. You can put related objects in one project, and then share the project with other accounts for collaboration if necessary.

Create New Projects

1. In the main window, select **Navicat Cloud** or your On-Prem Server.
2. Click **+ New Project**.
3. Enter the name of the new project.
4. Click **OK**.

Manage Existing Projects

To rename a project

1. In the main window, control-click the project and select **Rename**.
2. Enter a new project name.

Note: Only the project owner and the members with the *Can Manage & Edit* right can rename the project.

To delete a project

1. In the main window, control-click the project and select **Delete Project**.
2. Click **Delete**.

Note: Only the project owner can delete the project.

Note: Before you delete the project, you must remove all objects in the project.

To quit a project

1. In the main window, control-click the project and select **Quit Project**.
2. Click **Quit**.

Manage Members

Add Members

1. In the main window, control-click the project and select **Manage Members**.
2. Click **Add Members**.
3. [Navicat Cloud] Enter the member's Navicat ID and press ENTER.
4. [On-Prem Server] Check the boxes of the users that you want to add.
5. Select the member right.
6. Click **Add**.

| Member Rights | Privileges |
|-------------------|---|
| Can Manage & Edit | Read Objects, Write Objects, Manage Members and Rename Projects |
| Can Edit | Read Objects and Write Objects |
| Can View | Read Objects |

Manage Existing Members

To edit the right of a member

1. In the main window, control-click the project and select **Manage Members**.

2. Use the drop-down list next to the member to change the right.
3. Click **Apply**.

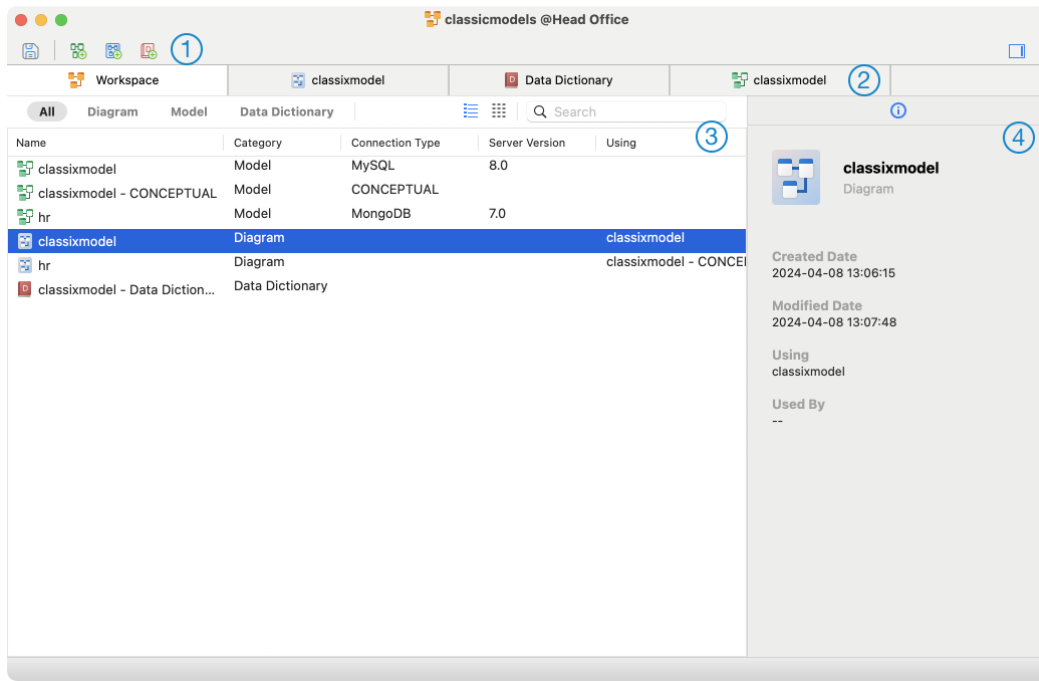
To remove a member from a project

1. In the main window, control-click the project and select **Manage Members**.
2. Click the **X** icon next to the member.
3. Click **Apply**.

Chapter 4 - Workspace

About Workspace

A workspace is the place that comprises models, diagrams and data dictionaries. You can create multiple models, diagrams and data dictionaries in a workspace.



① Workspace Toolbar

The Workspace Toolbar provides controls that you can use to create models, diagrams and data dictionaries.

② Tab Bar

The Tab Bar allows you to switch among the opened items.

③ Content Pane

The Content pane shows all items in the workspace. To change the view, click the **Detail** or **Icon** button at the bottom of the window.

Detail View displays additional information about each item. You can sort items in Detail View, click the column header by which you want to sort the items.

Icon View displays your items as a grid of thumbnail images. You can filter the items by clicking a category (All, Model, Diagram, Data Dictionary) in this view.

④ Properties Pane


The **General** tab shows the general information of the workspace or the selected item.

If the Properties pane is hidden, choose **View -> Show Properties** from the menu bar.

Create Workspace

Local Workspace File


The essential steps to create a workspace are:

1. In the main window, click  **New Workspace**.
2. Create models, diagrams and data dictionaries.
3. Choose **File -> Save**.
4. Enter the file name and choose the save path.
5. Click **Save**.

Cloud Workspace File

If you have logged into Navicat Cloud / On-Prem Server, you can store the workspace in a project.

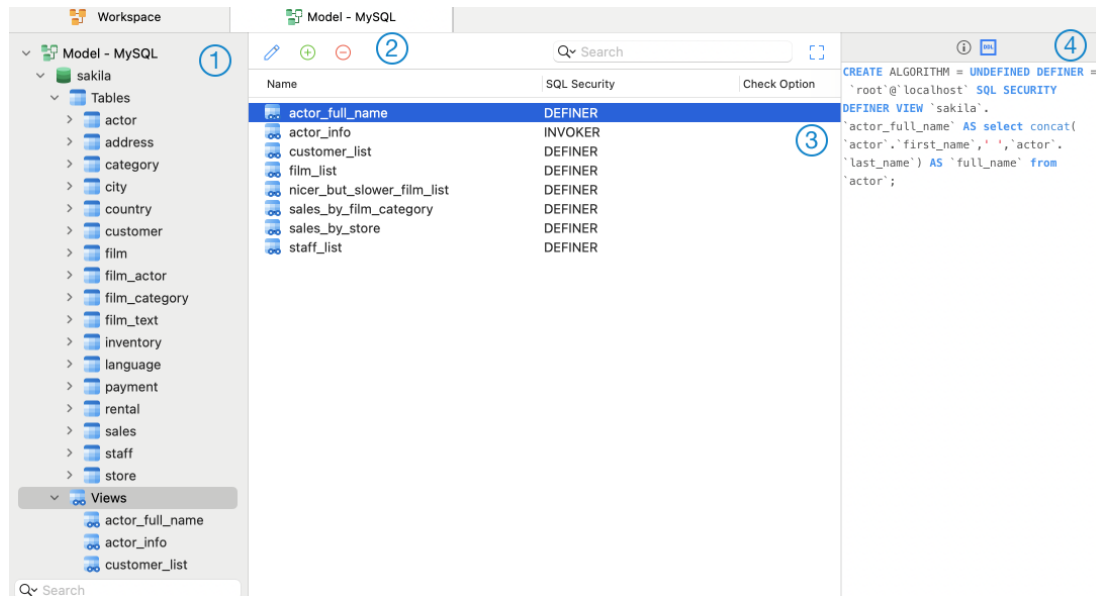
The essential steps to create a workspace are:

1. In the main window, click  **New Workspace**.
2. Create models, diagrams and data dictionaries.
3. Choose **File -> Save to Cloud**.
4. Enter the workspace name and choose the project.
5. Click **Save**.

Chapter 5 - Model

About Model

A model is a collection of database objects that can be effectively utilized within diagrams. These objects can be reused across various diagrams, thereby increasing efficiency and consistency in the design and presentation of database structures.



1 Model Pane

The Model pane is the basic way to navigate with databases/schemas, tables, views, functions or entities.

2 Object Toolbar

The Object Toolbar provides controls that you can use to manipulate the object.

3 Object Pane

The Object pane shows the objects you created in the model.

4 Properties Pane

The **General** tab shows the general information of the selected object.

The **DDL** tab shows the DDL of the selected object.

If the Properties pane is hidden, choose **View -> Show Properties** from the menu bar.

Create Conceptual Model

The essential steps to create a conceptual model are:

1. In the Workspace window, click .


2. Enter the name of the model and choose **Conceptual**.
3. Click **OK**.
4. A tab will open for you to edit the model.

Conceptual models include the following core objects:

- Entities

Create Logical Model

The essential steps to create a logical model are:


1. In the Workspace window, click .
2. Enter the name of the model and choose **Logical**.
3. Click **OK**.
4. A tab will open for you to edit the model.

Logical models include the following core objects:

- Entities

Create Physical Model - Relational

The essential steps to create a relational model are:

1. In the Workspace window, click .
2. Enter the name of the model and choose **Physical**.
3. Select **Relational** modeling method.
4. Select target database, and database version.
5. Click **OK**.
6. A tab will open for you to edit the model.


Physical models include the following core objects:

- Tables
- Collections
- Views

- Function / Procedures

Create Physical Model - Dimensional

The essential steps to create a dimensional model are:


1. In the Workspace window, click .
2. Enter the name of the model and choose **Physical**.
3. Select **Dimensional** modeling method.
4. Select target database, and database version.
5. Click **OK**.
6. A tab will open for you to edit the model.

Physical models include the following core objects:

- Tables
- Collections
- Views
- Function / Procedures

Create Physical Model - Data Vault

The essential steps to create a data vault model are:

1. In the Workspace window, click .
2. Enter the name of the model and choose **Physical**.
3. Select **Data Vault** modeling method.
4. Select target database, and database version.
5. Click **OK**.
6. A tab will open for you to edit the model.

Physical models include the following core objects:

- Tables
- Collections

- Views
- Function / Procedures

Create Database / Schema

When creating a new model, a database (named default) is automatically created and it is the default database.

You can view all databases/schemas with their objects as tree structure on the Model pane.

To create a new database


1. On the Model pane, control-click the model name or database and select **New Database**.
2. Enter the name of the database.
3. Click **OK**.

To create a new schema

1. On the Model pane, control-click the database or schema and select **New Schema**.
2. Enter the name of the schema.
3. Click **OK**.

Create Table


The essential steps to create a table are:

1. On the Model tab, select Tables in the Model pane.
2. Click , or click the down arrow and choose the table type.
3. Enter the name of the table.
4. Click **OK**.
5. A tab will open for you to edit the table.

Create RDBMS View

Create View

The essential steps to create a view are:

1. On the Model tab, select Views in the Model pane.
2. Click .


3. Enter the name of the view.
4. Click **OK**.
5. A tab will open for you to edit the view.

View Editor

In **SQL Editor** tab, you can create and edit the SELECT statement SQL for a view. Navicat Data Modeler provides a wide range advanced features for editing the view definition, such as compelling code editing capabilities, smart code-completion, sql formatting, and more.

Hint: SELECT statement will be automatically generated while you build in View Builder.

Beautify SQL

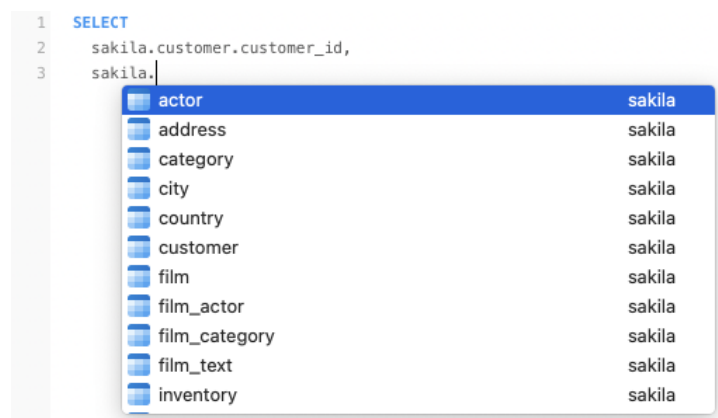
To format messy SQL code into a well-structured script, you can click the  button. To minify SQL code by removing spaces, tabs and newlines, control-click the editor and select **Minify SQL**.

Code Completion

Code completion feature in Navicat Data Modeler pops up a list of suggestions as you type your SQL statement in the editor. It assists you with statement completion and the available properties of database objects, for example databases, tables, fields, views etc with their appropriate icons and information.

To invoke code completion, just simply press '.' for the available properties of database object currently in the scope.

When the suggestion list appears, press TAB to insert the first item. You can also select the needed item using UPPER ARROW or DOWN ARROW and then press TAB or ENTER.



In addition, code completion can be invoked by typing a character or pressing ESC on your keyboard for SQL keywords/database objects.

If you select a snippet name from the list, the saved code will be inserted to the editor.

Hint: Resize the suggestion list by dragging the lower right corner.





You can enable or disable the code completion feature in [Settings](#).




Clipboard Stack

When you copy or cut some codes as usual in the editor, the copied content will also be added to Clipboard Stack. Clipboard Stack can store up to 10 items and use the last-in-first-out logic. To paste an item from Clipboard Stack, you can press COMMAND-SHIFT-V. Press COMMAND-SHIFT-V multiple times to cycle through Clipboard Stack.

Code Folding

Code folding feature enables you to collapse blocks of code such that only the first line of the block appears in the editor.

A block of code that can be folded is indicated by an icon  to the left of the first line of the block. A vertical line extends from the icon to the bottom of the foldable code. In contrast, a folded block of code is indicated by an icon  to left of the code block. You can fold the block by clicking  or expand it by clicking .

```
1  SELECT
2   IFNULL(
3   SUM(
4  IF
5   (( ...
10  0
11  ) INTO v_overfees
12  FROM
13  rental,
14  inventory,
15  film
16  WHERE
17  film.film_id = inventory.film_id
18  AND inventory.inventory_id = rental.inventory_id
19  AND rental.rental_date <= p_effective_date
20  AND rental.customer_id = p_customer_id;
```




Syntax Highlight

Navicat Data Modeler uses syntax highlighting which depending on the database associated with the query. Different databases have different sets of reserved keywords. You can configure the associated colors for different text fragments in [Settings](#).

Brace Highlight

Navicat Data Modeler supports to highlight the matching brace in the editor, i.e. ().

Note: The cursor must be on a brace to show the highlight.

```
1  SELECT
2   IFNULL(
3   SUM(
4  IF
5   ((
6  TO_DAYS( rental.return_date ) - TO_DAYS( rental.rental_date )) > film.rental_duration,
7  (( TO_DAYS( rental.return_date ) - TO_DAYS( rental.rental_date )) - film.rental_duration ),
8  0
9  ),
10  0
11  ) INTO v_overfees
12  FROM
```


Find and Replace

Find

The Find bar is provided for quick searching for the text in the editor. Just simply choose **Edit -> Find** from the menu or press COMMAND-F, and then enter a search string.

Incremental searching is used here. As you type, the matched text is found and highlighted instantly. This saves your time from typing the entire text.

The search starts at the cursor's current position to the end of the file.

To find the previous or next occurrence, just simply click  or .

Replace

To open the Replace bar, simply choose **Edit -> Find -> Find and Replace** from the menu bar or press OPTION-COMMAND-F. Then, enter the text you want to search and replace.

Click the **Replace** button to replace the first occurrence.

Click the **Replace All** button to replace all occurrences automatically.

There are some additional options for Find and Replace, click :

| Option | Description |
|--------------------|---|
| Regular Expression | Search regular expressions. |
| Match Case | Enable case sensitive search. |
| Whole Word | Return the objects that match the entire word of the search string. |

Copy with Quotes

To copy the SQL statement with quotes, just simply control-click the highlighted SQL. Then, select **Copy with Quotes** and choose the format.

Zoom In/Zoom Out

Navicat Data Modeler has the ability to zoom in or zoom out the SQL in the editor.

Zoom In: [COMMAND-+]

Zoom Out: [COMMAND--]

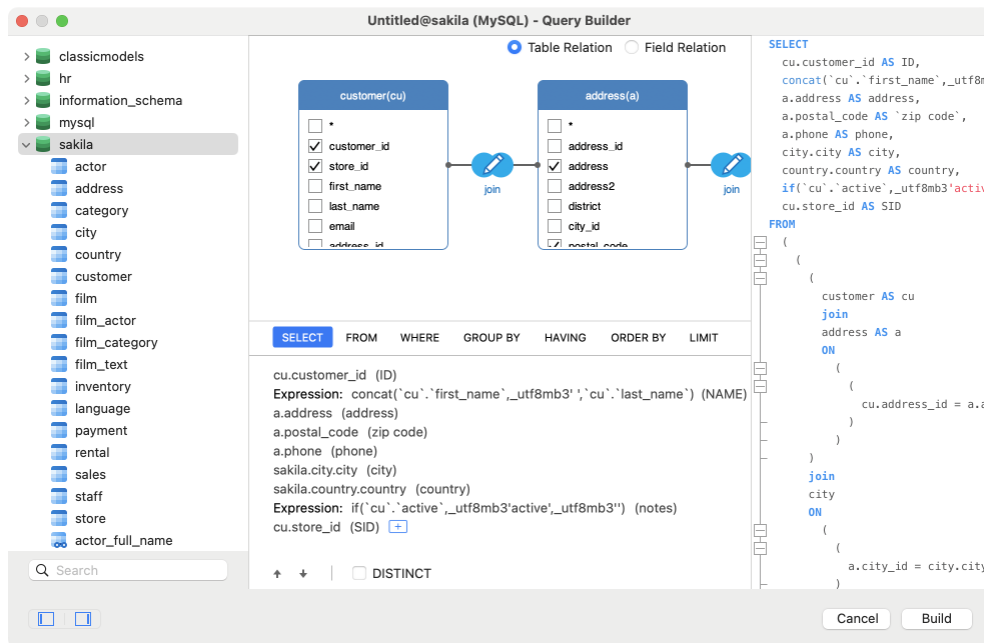
Reset: [COMMAND-0]

View Builder (Available only in Enterprise Edition)

Navicat Data Modeler provides a useful tool called **View Builder** for building views visually. It allows you to create and edit views without knowledge of SQL. Even if you are familiar with SQL, the convenient and fluent graphical interface makes it easier to create relations and visualize the view.

In View Designer, click the  button to open the visual View Builder.

All database objects are displayed on the left **Object** pane. Whereas on the middle pane, it is divided into two portions: the upper **Diagram** pane, and the lower **Criteria** pane. When building the view, you can view the auto-generated SQL on the right **SQL** pane.



Add Objects to View

The first step is to decide which tables and views you need to add to the view.

To add tables and views to the view, use one of the following methods:

- Drag them from the Object pane to the Diagram pane.
- Double-click them on the Object pane.

You can set aliases for tables, views and subqueries by double-clicking the object title on the Diagram pane and entering the name to use as an alias for the object name.

After you have added objects to the diagram, you can use the **FROM** tab to adjust the view to your needs.

- To change the object, click the object title and select an identifier.
- To add the table alias, click **<Alias>**.




You can control-click an object on the Diagram pane and select **Remove**, or simply press DELETE key to remove the selected object from the view.

When you remove an object, View Builder automatically removes joins that involve that object.

Choose Output Fields

To include fields in the view, use one of the following methods:

- Check the left checkbox of a field name you want to add to the view on the Diagram pane.
- To include all the fields for an object, check the * checkbox on the Diagram pane.
- To add all fields for all objects, click  on the **SELECT** tab and select **All fields(*)**.

The selected fields display on the **SELECT** tab. You can specify additional output field options.

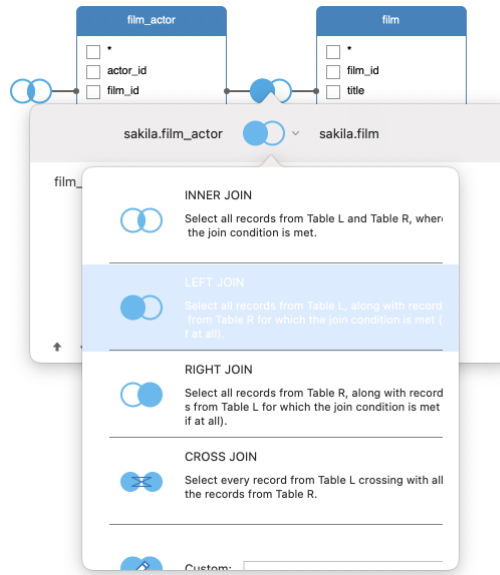
- Check the **DISTINCT** checkbox to force the view to return distinct results.
- To add the field alias, click **<Alias>** and enter the name.
- Click the identifier and select the **Aggregate** function.
- Use the up arrow and down arrow buttons to change the order of fields.

Set Field Association

View Builder will automatically join the tables as per the foreign key relations. If you want to associate database objects manually, just select a field from an object and drag it to a field in another object. A connector line appears between the two objects to visually represent the relationship and the join type.

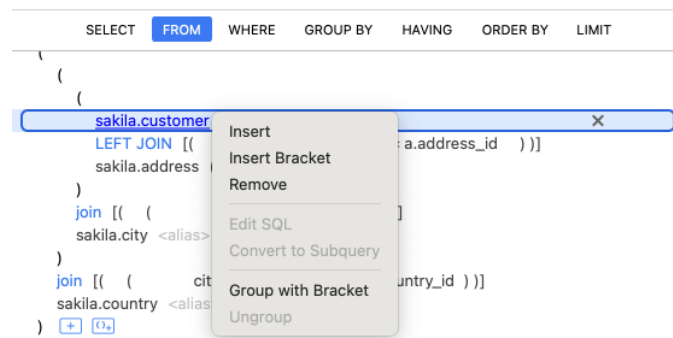
There are two views to show the connector lines: Table Relation and Field Relation. The **Field Relation** view allows you to identify matching fields in two tables, while the **Table Relation** view displays the join relationship between the two tables.

All joins are initially created as INNER JOIN by default. To change the association, click or double-click the connector line on the Diagram pane or click the JOIN keyword on the **FROM** tab, and then select a join type. If a join type is not listed, you can enter a customized one in the **Custom** textbox.



To remove a join, control-click the connector line and select **Remove**.

To modify the join condition, control-click a connector line and select **Edit Join**, or click the condition on the **FROM** tab.



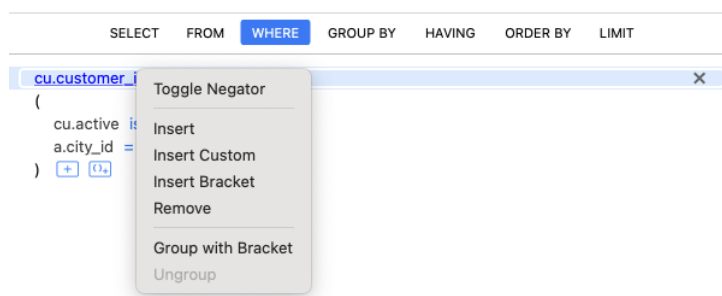
The pop-up menu options of the FROM tab:

| Option | Description |
|-----------------------------------|---|
| Insert | Add an identifier, an expression or a subquery. |
| Insert Bracket | Add a pair of parentheses. |
| Remove | Remove the identifier, expression or subquery. |
| Edit SQL | Edit the subquery. |
| Convert to Subquery | Convert the condition to a subquery. |
| Clear and Convert to USING Clause | Remove the ON condition and convert it to USING clause. |
| Clear and Convert to ON Clause | Remove the USING condition and convert it to ON clause. |
| Group with Bracket | Add parentheses to group the selected conditions. |
| Ungroup | Remove the parentheses. |

Set Filter Criteria

When retrieving data, you may want to set up a filtering expression. To filter data returned by the view, control-click a field on the Diagram pane and select **Add Field To -> WHERE** and an operator.

The condition is added to the **WHERE** tab. You can edit the value there by clicking **<Value>**. If you want to add a condition with parentheses, click **()+**. You can change a logical operator (and/or) by clicking it. Use the up arrow and down arrow buttons to change the order of conditions.



The pop-up menu options of the WHERE tab:

| Option | Description |
|--------------------|---|
| Toggle Negator | Reverse the meaning of the condition. |
| Insert | Add a condition. |
| Insert Custom | Add a custom condition. |
| Insert Bracket | Add a pair of parentheses. |
| Remove | Remove the condition. |
| Group with Bracket | Add parentheses to group the selected conditions. |
| Ungroup | Remove the parentheses. |

Group Resulting Data

You can set the conditions for grouping records by control-clicking a field in the Diagram pane and selecting **Add Field To -> GROUP BY -> Add Field**.

The condition is added to the **GROUP BY** tab. Use the up arrow and down arrow buttons to change the order of fields.

On the **HAVING** tab, you can filter summarized data or grouped data. Select the identifiers, operators, aggregate or enter expressions to include in the condition. Use the up arrow and down arrow buttons to change the order of conditions.

The pop-up menu options of the HAVING tab:

| Option | Description |
|--------------------|---|
| Toggle Negator | Reverse the meaning of the condition. |
| Insert | Add a condition. |
| Insert Custom | Add a custom condition. |
| Insert Bracket | Add a pair of parentheses. |
| Remove | Remove the condition. |
| Group with Bracket | Add parentheses to group the selected conditions. |
| Ungroup | Remove the parentheses. |

Sort Resulting Data

You can set the way of sorting records by control-clicking a field on the Diagram pane and selecting **Add Field To -> ORDER BY -> ASC** or **DESC**. The condition will be added to the ORDER BY tab.

Limit Resulting Data

On the **LIMIT** tab, you can limit your view results to those that fall within a specified range.

Offset


Specify the number of records to be skipped. It is optional.

Limit

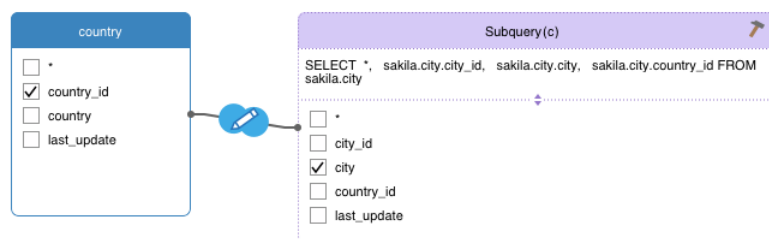
Specify the number of records to be displayed.


Note: Available only for MySQL, PostgreSQL, SQLite and MariaDB.

Add Expressions/Subqueries

You can add an expression or a subquery to further limit the view results. On the **FROM** tab, click  and select the **Expression/Subquery** tab.

After entered an expression or a subquery, confirm editing by pressing the ENTER key. It will be added to the Diagram pane indicates that the statement contains an expression or a subquery and identifies the columns it is on.



By clicking the  button, you will be switched to a subquery layer where you can build it visually in the same way as the main query.

You can always go back to the main query by clicking **(Main Query)**.

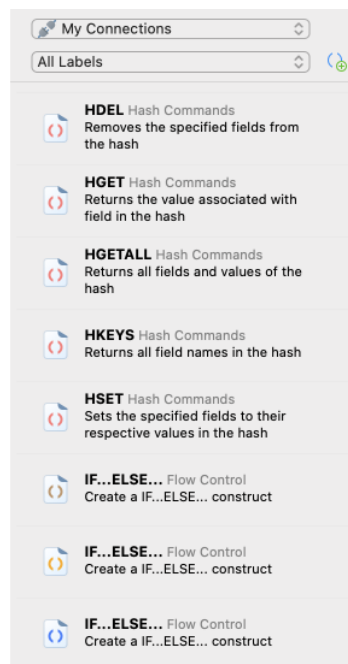
View Generated SQL

The **SQL** pane presents a read-only, formatted representation of the SQL generated by View Builder. You can copy the SQL that appears in the SQL pane for use in other tools. In a subquery layer, you can enable **Show Current Layer Only** to show the subquery SQL.

Code Snippets

Code Snippets provide an easy way for you to insert reusable code into editor when writing statements or scripts. The Code Snippet pane is on the right side of the editor.

The library includes built-in and user-defined snippets. Choose a label from the drop-down list or enter a search string in the Search box to filter the list. If you want to show the available snippets according to your database type, you can control-click anywhere on the library and disable **Show Snippets For Other Database Type**.

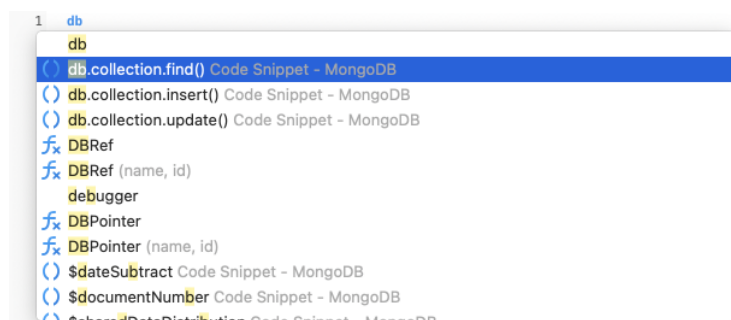


Built-in snippets are non-editable. A user-defined snippet can be edited by double-clicking it in the library. If you want to hide the built-in snippets, you can control-click anywhere on the library and disable **Show Preset Snippets**.

Use Code Snippets

There are two ways to insert a snippet into the editor.

- You can start typing the name of a snippet in the editor. Smart code completion will pop up a list of suggestions for the word completion automatically. Select a snippet name from the list, the saved code will be inserted to the editor.



- You can simply drag and drop a snippet from the library into the editor.

After inserting the snippet with placeholders to the editor, you can easily navigate to them by clicking on one of the placeholders, and then using the TAB key and entering the information.


```

1 CASE case_value
2   WHEN when_value THEN
3     statement_list
4   ELSE
5     statement_list
6 END CASE;
7



```

Create Code Snippets

You can create your own code snippets and add them to the library. To create a code snippet, select your desired code in the editor, then control-click and select **Create Snippet**.

Alternatively, click  in the Code Snippet pane. If you use this method, you must manually enter the code in the New Snippet window; code selected in the editor is not automatically added to the Code box.

Hint: Code snippets (.nsnippet) are stored under the default path, e.g. ~/Library/Application Support/PremiumSoft CyberTech/Navicat CC/Common/Snippet.

| Option / Button | Description |
|---|--|
| Untitled text box | Enter the name of the snippet that displays in the library and the code completion list. |
| Database Type | Choose the database server type of the snippet. |
| Label | Choose an existing label or enter a new label name for the snippet. |
| Remarks | Enter a description for the snippet that displays in the library. |
| Code | Enter the code. |
|  | Add a placeholder by highlighting any words in the code and click this button. The placeholder will be highlighted in light green. |
|  | Remove a placeholder by highlighting it in the code and click this button. |

Move / Copy Snippet To Project


If you have logged in to Navicat Cloud or On-Prem Server, you can synchronize the custom snippet in My Connections to a project.

1. Control-click a snippet and select **Move Snippet To** or **Copy Snippet To**.
2. Select an existing project.
3. The snippet will be moved or copied to the project.

Hint: You can move / copy a snippet in a project to My Connections in a similar way.

Create Function / Procedure


The essential steps to create a function/procedure are:

1. On the Model tab, select Functions in the Model pane.
2. Click .



3. **Function Wizard** will pop up and it allows you to create a function/procedure easily.
4. Click **Finish**.
5. A tab will open for you to edit the function/procedure.

Create Collection



The essential steps to create a collection are:

1. On the Model tab, select Collections in the Model pane.
2. Click , or click the down arrow and choose the collection type.
3. Enter the name of the collection.
4. Click **OK**.
5. A tab will open for you to edit the collection.


Add Embedded Document

1. Click .
2. Enter the name of the field and select **object** data type.
3. Click the arrow icon left to the field name.
4. Click  and define the item.

Add Embedded Array of Documents

1. Click .
2. Enter the name of the field and select **object** data type.
3. Enable **Is Array**.
4. Click the arrow icon left to the field name.
5. Click  and define the item.


Add Predefined Object

1. Click .
2. Enter the name of the field and select **(Predefined Object)** data type.
3. Choose the predefined object.

Create Predefined Object

A predefined object refers to a specific document structure that is predefined or preconfigured. It is a predetermined schema or template that defines the fields and their data types within a MongoDB document. You can use predefined objects in any collection in the model to help maintain data integrity and establish consistent document structures.


The essential steps to create a predefined object are:

1. On the Model tab, select Predefined Object in the Model pane.
2. Click .
3. Enter the name of the predefined object.
4. Click **OK**.
5. A tab will open for you to edit the predefined object.

Create MongoDB View

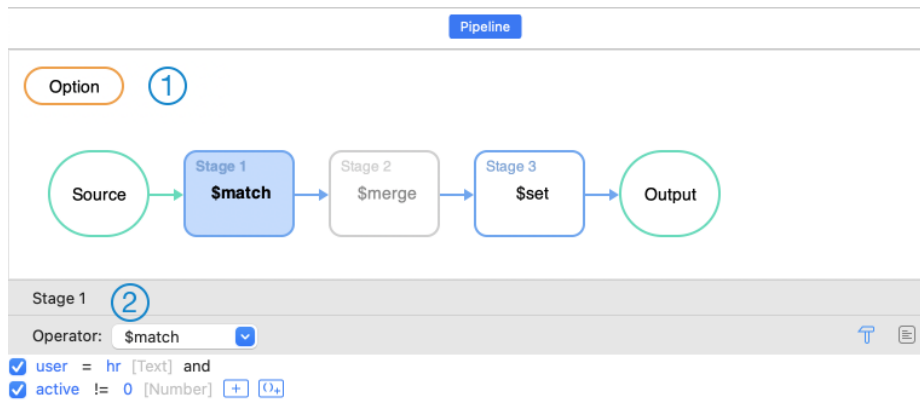
Create View

The essential steps to create a view are:

1. On the Model tab, select Views in the Model pane.
2. Click .
3. Enter the name of the view.
4. Click **OK**.
5. A tab will open for you to edit the view.

Pipeline Builder

Pipeline Builder allows you to build a simple aggregation pipeline by defining stage operators. It consists of the following sections: Pipeline, Stage Editor.



① Pipeline

A diagram to illustrate the aggregation pipeline. You can see all stages at a glance and add, delete, and move them as needed.

② Stage Editor

The Stage Editor is where you edit the selected stage.


Choose Source Collection

The source input of the pipeline is a single collection or view. Select **Source** in the pipeline and choose the **Source Collection**.


Work with Aggregation Pipeline Stage

You can break down a complex view into easier stages. In each stage, you complete a different operation on the data, such as filtering, grouping, sorting, and transforming. There is no limit to the number of stages used in the view, or how you combine them.

Add Stage

1. Hover over an arrow.
2. Click the  icon.

Move Stage

1. Hover over a stage.
2. Click and hold the  icon.
3. Move it to the desired location.

Enable / Disable Stage

1. Hover over a stage.
2. Turn on or off the stage.

Delete Stage


1. Control-click a stage and select **Delete**.

Modify Pipeline Settings

You can click **Option** to view and change pipeline settings.

Create Entity

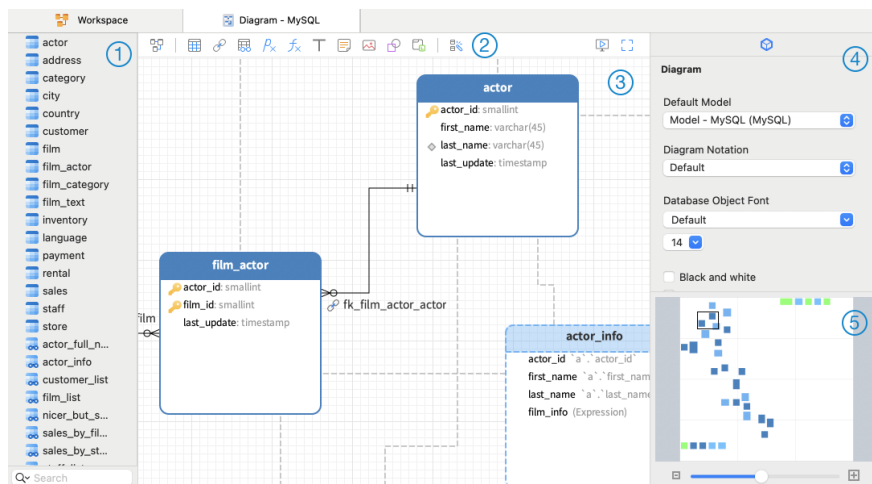
The essential steps to create an entity are:

1. On the Model tab, select Entities in the Model pane.
2. Click .
3. Enter the name of the entity.
4. Click **OK**.
5. A tab will open for you to edit the entity if your model is a logical model.

Chapter 6 - Diagram

About Diagram

A diagram is a visual representation of the relationships and structure of a data model. It depicts the tables, fields, collections, entities, attributes, and relationships between them in a clear and concise manner. You can use it in database design and development processes to communicate and document the logical organization of data within your system.



1 Object Pane

The Object pane displays a list of all objects used in the diagram.


2 Toolbar

The Toolbar is located near the top of the diagram. The buttons display in the toolbar depend on the model type (physical, logical and conceptual) and server type. You can use the toolbar to perform some basic tasks, such as adding tables, views, functions, collections or entities, applying Auto Layout feature, etc.

3 Canvas

You can design your diagram on the Diagram Canvas. All added objects can be moved (by dragging them with mouse or by keyboard), resized, aligned to the grid, etc.

4 Properties Pane

The  **Properties** tab includes the basic layout settings, object settings and so on. The properties vary with the type of the object selected.

The  **DDL** tab shows the DDL of the selected object.

5 Overview Pane


The Overview pane displays the whole active diagram in the canvas. To zoom in or zoom out the selected area of the diagram, adjust the slider. Same effect can be achieved with keyboard shortcuts:

Zoom In: [COMMAND-+] or [COMMAND-Mousewheel Up]

Zoom out: [COMMAND--] or [COMMAND-Mousewheel Down]

Create Diagram

The essential steps to create a diagram are:

1. In the Workspace window, click .
2. Enter the name of the diagram.
3. Click **OK**.
4. A tab will open for you to edit the diagram.

Properties


Once you have selected the diagram canvas, you can customize the diagram by changing its properties:

| Option | Description |
|-------------------------------|--|
| Diagram | |
| Default Model | Choose the default model of the diagram. All objects created in the diagram belong to the default model. |
| Diagram Notation | Choose the notation of the diagram. |
| Database Object Font | Set the font style of the database objects. |
| Black and white | Change the diagram color to black and white. |
| Show database object comments | Show object comments in the diagram. |
| Show table field comments | Show field comments in the diagram. |
| Show collection subfields | Show subfields in MongoDB collections. |
| Show database names | Show the database names of objects in the diagram. |
| Paper Size | Set the paper size of the canvas. |
| Pages | Set the Width and Height (pages) of the canvas. |

Add Model Objects

If you have already created a model, you can add existing objects in the model to the diagram.


The essential steps to add a model object are:

1. In the Diagram tab, click .
2. Choose a model.



3. Double-click the object you want to insert into the diagram, or use the drag-and-drop method.

Add Tables

To add a new table

1. Click the  button from the toolbar.
2. Place it on the canvas.
3. Double-click the table to open the designer.

Hint: The new table will also add to the default model.

For Default diagram notation, the  icon means the field is a primary key. The  icon indicates that the field serves as an index.

The pop-up menu options of the table object in the canvas include:

| Option | Description |
|---|---|
| Design Table | Edit the table structure in a table designer, e.g. fields, indexes, foreign keys, etc. The tabs and options in the designer depend on the diagram database type you are chosen. |
| Add Related Objects | Add all related objects to the selected table. |
| Add Field | Add a field at the end of the table. |
| Insert Field | Add a field above the selected field. |
| Delete Field | Delete the selected field. |
| Primary Key | Set the selected field as primary key. |
| Rename Field | Change the name of the selected field. |
| Cut | Remove the table from the diagram and put it on the clipboard. |
| Copy | Copy the table from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the table as a PNG file. |
| Select All Connected Objects | Select all objects in the diagram that are connected to the table. |
| Select All Tables | Select all tables in the diagram. |
| Delete from Diagram / Delete from Diagram and Model | Delete the table from the diagram or from both diagram and model. |
| Rename | Change the name of the table. |
| Color | Change the color of the table. |
| Size to Fit | Resize the table automatically to fit its contents. |
| Bring to Front | Bring the table to the foreground. |
| Send to Back | Move the table to the background. |

| | |
|-----------------|--|
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |


Properties

Once you have selected the table, you can customize the table by changing its properties:



| Option | Description |
|-----------------------|--|
| Table | |
| Table Name | Enter the name of the table. |
| Database Name | Enter the name of the database to which the table belongs. |
| Model Name | Show the name of the model to which the table belongs. |
| Position | Customize the position of the table. |
| Size | Customize the size of the table. |
| Style | Choose the style of the table. Auto - Auto-arrange the table into a compact or standard style when resizing. Standard - Show the table name and its fields. Compact - Show a table icon with its name below the icon. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Color | Set the color of the table. |
| Bold | Make the table border bold. |
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |

Add Collections

To add a new collection

1. Click the  button from the toolbar.
2. Place it on the canvas.
3. Double-click the collection to open the designer.

Hint: The new collection will also add to the default model.

For Default diagram notation, the  icon means the field is a primary key. The  icon indicates that the field serves as an index.

The pop-up menu options of the collection object in the canvas include:

| Option | Description |
|-------------------|---|
| Design Collection | Edit the collection structure in a collection designer, e.g. fields, indexes, relations, etc. |

| | |
|---|---|
| Add Related Objects | Add all related objects to the selected collection. |
| Add Field | Add a field at the end of the collection. |
| Insert Field | Add a field above the selected field. |
| Delete Field | Delete the selected field. |
| Primary Key | Set the selected field as primary key. |
| Rename Field | Change the name of the selected field. |
| Cut | Remove the collection from the diagram and put it on the clipboard. |
| Copy | Copy the collection from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the collection as a PNG file. |
| Select All Connected Objects | Select all objects in the diagram that are connected to the collection. |
| Select All Collections | Select all collections in the diagram. |
| Delete from Diagram / Delete from Diagram and Model | Delete the collection from the diagram or from both diagram and model. |
| Rename | Change the name of the collection. |
| Color | Change the color of the collection. |
| Size to Fit | Resize the collection automatically to fit its contents. |
| Bring to Front | Bring the collection to the foreground. |
| Send to Back | Move the collection to the background. |
| Group / Ungroup | Group or ungroup the collection and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the collection in the diagram. |

Properties

Once you have selected the collection, you can customize the collection by changing its properties:


| Option | Description |
|-----------------------|--|
| Collection | |
| Collection Name | Enter the name of the collection. |
| Database Name | Enter the name of the database to which the collection belongs. |
| Model Name | Show the name of the model to which the collection belongs. |
| Position | Customize the position of the collection. |
| Size | Customize the size of the collection. |
| Style | Choose the style of the collection. Auto - Auto-arrange the collection into a compact or standard style when resizing. Standard - Show the collection name and its fields. Compact - Show a collection icon with its name below the icon. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Color | Set the color of the collection. |

| | |
|-----------------|---|
| Bold | Make the collection border bold. |
| Group / Ungroup | Group or ungroup the collection and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the collection in the diagram. |



Add Dimensions

A dimension table is a key component in data warehousing and is used in star schema designs. It typically contains descriptive fields that provide context to the data in fact tables.

To add a new table

1. Click the  button from the toolbar.
2. Place it on the canvas.
3. Double-click the table to open the designer.

Hint: The new table will also add to the default model.

For Default diagram notation, the  icon means the field is a primary key. The  icon indicates that the field serves as an index.

The pop-up menu options of the table object in the canvas include:

| Option | Description |
|---|---|
| Design Table | Edit the table structure in a table designer, e.g. fields, indexes, foreign keys, etc. The tabs and options in the designer depend on the diagram database type you are chosen. |
| Add Related Objects | Add all related objects to the selected table. |
| Add Field | Add a field at the end of the table. |
| Insert Field | Add a field above the selected field. |
| Delete Field | Delete the selected field. |
| Primary Key | Set the selected field as primary key. |
| Rename Field | Change the name of the selected field. |
| Cut | Remove the table from the diagram and put it on the clipboard. |
| Copy | Copy the table from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the table as a PNG file. |
| Select All Connected Objects | Select all objects in the diagram that are connected to the table. |
| Select All Tables | Select all tables in the diagram. |
| Select All Dimensions | Select all dimension tables in the diagram. |
| Delete from Diagram / Delete from Diagram and | Delete the table from the diagram or from both diagram and model. |

| | |
|-----------------|--|
| Model | |
| Rename | Change the name of the table. |
| Color | Change the color of the table. |
| Size to Fit | Resize the table automatically to fit its contents. |
| Bring to Front | Bring the table to the foreground. |
| Send to Back | Move the table to the background. |
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |

Properties


Once you have selected the table, you can customize the table by changing its properties:

| Option | Description |
|-----------------------|--|
| Table | |
| Table Name | Enter the name of the table. |
| Database Name | Enter the name of the database to which the table belongs. |
| Model Name | Show the name of the model to which the table belongs. |
| Position | Customize the position of the table. |
| Size | Customize the size of the table. |
| Style | Choose the style of the table. Auto - Auto-arrange the table into a compact or standard style when resizing. Standard - Show the table name and its fields. Compact - Show a table icon with its name below the icon. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Color | Set the color of the table. |
| Bold | Make the table border bold. |
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |



Add Facts

A fact table in data modeling is a central component of a data warehouse that stores quantitative data for analysis and reporting. It typically contains measurable, numerical data about business processes and events, allowing users to perform various types of analysis.

To add a new table

1. Click the  button from the toolbar.
2. Place it on the canvas.
3. Double-click the table to open the designer.

Hint: The new table will also add to the default model.

For Default diagram notation, the  icon means the field is a primary key. The  icon indicates that the field serves as an index.

The pop-up menu options of the table object in the canvas include:

| Option | Description |
|---|---|
| Design Table | Edit the table structure in a table designer, e.g. fields, indexes, foreign keys, etc. The tabs and options in the designer depend on the diagram database type you are chosen. |
| Add Related Objects | Add all related objects to the selected table. |
| Add Field | Add a field at the end of the table. |
| Insert Field | Add a field above the selected field. |
| Delete Field | Delete the selected field. |
| Primary Key | Set the selected field as primary key. |
| Rename Field | Change the name of the selected field. |
| Cut | Remove the table from the diagram and put it on the clipboard. |
| Copy | Copy the table from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the table as a PNG file. |
| Select All Connected Objects | Select all objects in the diagram that are connected to the table. |
| Select All Tables | Select all tables in the diagram. |
| Select All Facts | Select all fact tables in the diagram. |
| Delete from Diagram / Delete from Diagram and Model | Delete the table from the diagram or from both diagram and model. |
| Rename | Change the name of the table. |
| Color | Change the color of the table. |
| Size to Fit | Resize the table automatically to fit its contents. |
| Bring to Front | Bring the table to the foreground. |
| Send to Back | Move the table to the background. |
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |

Properties

Once you have selected the table, you can customize the table by changing its properties:


| Option | Description |
|---------------|--|
| Table | |
| Table Name | Enter the name of the table. |
| Database Name | Enter the name of the database to which the table belongs. |

| | |
|-----------------------|--|
| Model Name | Show the name of the model to which the table belongs. |
| Position | Customize the position of the table. |
| Size | Customize the size of the table. |
| Style | Choose the style of the table. Auto - Auto-arrange the table into a compact or standard style when resizing. Standard - Show the table name and its fields. Compact - Show a table icon with its name below the icon. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Color | Set the color of the table. |
| Bold | Make the table border bold. |
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |



Add Outriggers

An outrigger table is a type of table used in a star schema that extends the dimensional model by providing additional detail to a dimension table. It is typically used to normalize complex dimensions and can help manage hierarchical relationships or provide more detailed attributes without cluttering the main dimension table.

To add a new table

1. Click the  button from the toolbar.
2. Place it on the canvas.
3. Double-click the table to open the designer.

Hint: The new table will also add to the default model.

For Default diagram notation, the  icon means the field is a primary key. The  icon indicates that the field serves as an index.

The pop-up menu options of the table object in the canvas include:

| Option | Description |
|---------------------|---|
| Design Table | Edit the table structure in a table designer, e.g. fields, indexes, foreign keys, etc. The tabs and options in the designer depend on the diagram database type you are chosen. |
| Add Related Objects | Add all related objects to the selected table. |
| Add Field | Add a field at the end of the table. |
| Insert Field | Add a field above the selected field. |
| Delete Field | Delete the selected field. |
| Primary Key | Set the selected field as primary key. |

| | |
|---|--|
| Rename Field | Change the name of the selected field. |
| Cut | Remove the table from the diagram and put it on the clipboard. |
| Copy | Copy the table from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the table as a PNG file. |
| Select All Connected Objects | Select all objects in the diagram that are connected to the table. |
| Select All Tables | Select all tables in the diagram. |
| Select All Outriggers | Select all outrigger tables in the diagram. |
| Delete from Diagram / Delete from Diagram and Model | Delete the table from the diagram or from both diagram and model. |
| Rename | Change the name of the table. |
| Color | Change the color of the table. |
| Size to Fit | Resize the table automatically to fit its contents. |
| Bring to Front | Bring the table to the foreground. |
| Send to Back | Move the table to the background. |
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |

Properties


Once you have selected the table, you can customize the table by changing its properties:

| Option | Description |
|-----------------------|--|
| Table | |
| Table Name | Enter the name of the table. |
| Database Name | Enter the name of the database to which the table belongs. |
| Model Name | Show the name of the model to which the table belongs. |
| Position | Customize the position of the table. |
| Size | Customize the size of the table. |
| Style | Choose the style of the table. Auto - Auto-arrange the table into a compact or standard style when resizing. Standard - Show the table name and its fields. Compact - Show a table icon with its name below the icon. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Color | Set the color of the table. |
| Bold | Make the table border bold. |
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |



Add Hubs

A hub table is designed for handling large-scale data warehousing and analytics. It serves as the central repository for storing unique business keys and their associated metadata, providing a foundation for tracking and managing data across multiple operational systems.

To add a new table

1. Click the  button from the toolbar.
2. Place it on the canvas.
3. Double-click the table to open the designer.

Hint: The new table will also add to the default model.

For Default diagram notation, the  icon means the field is a primary key. The  icon indicates that the field serves as an index.

The pop-up menu options of the table object in the canvas include:

| Option | Description |
|---|---|
| Design Table | Edit the table structure in a table designer, e.g. fields, indexes, foreign keys, etc. The tabs and options in the designer depend on the diagram database type you are chosen. |
| Add Related Objects | Add all related objects to the selected table. |
| Add Field | Add a field at the end of the table. |
| Insert Field | Add a field above the selected field. |
| Delete Field | Delete the selected field. |
| Primary Key | Set the selected field as primary key. |
| Rename Field | Change the name of the selected field. |
| Cut | Remove the table from the diagram and put it on the clipboard. |
| Copy | Copy the table from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the table as a PNG file. |
| Select All Connected Objects | Select all objects in the diagram that are connected to the table. |
| Select All Tables | Select all tables in the diagram. |
| Select All Hubs | Select all hub tables in the diagram. |
| Delete from Diagram / Delete from Diagram and Model | Delete the table from the diagram or from both diagram and model. |
| Rename | Change the name of the table. |
| Color | Change the color of the table. |

| | |
|-----------------|--|
| Size to Fit | Resize the table automatically to fit its contents. |
| Bring to Front | Bring the table to the foreground. |
| Send to Back | Move the table to the background. |
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |

Properties


Once you have selected the table, you can customize the table by changing its properties:

| Option | Description |
|-----------------------|--|
| Table | |
| Table Name | Enter the name of the table. |
| Database Name | Enter the name of the database to which the table belongs. |
| Model Name | Show the name of the model to which the table belongs. |
| Position | Customize the position of the table. |
| Size | Customize the size of the table. |
| Style | Choose the style of the table. Auto - Auto-arrange the table into a compact or standard style when resizing. Standard - Show the table name and its fields. Compact - Show a table icon with its name below the icon. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Color | Set the color of the table. |
| Bold | Make the table border bold. |
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |



Add Links

A link table is used to establish and manage relationships between hub tables. It plays a crucial role in connecting different entities represented by the hub tables, allowing for a more flexible and comprehensive data model.

To add a new table

1. Click the  button from the toolbar.
2. Place it on the canvas.
3. Double-click the table to open the designer.

Hint: The new table will also add to the default model.

For Default diagram notation, the  icon means the field is a primary key. The  icon indicates that the field serves as an index.

The pop-up menu options of the table object in the canvas include:

| Option | Description |
|---|---|
| Design Table | Edit the table structure in a table designer, e.g. fields, indexes, foreign keys, etc. The tabs and options in the designer depend on the diagram database type you are chosen. |
| Add Related Objects | Add all related objects to the selected table. |
| Add Field | Add a field at the end of the table. |
| Insert Field | Add a field above the selected field. |
| Delete Field | Delete the selected field. |
| Primary Key | Set the selected field as primary key. |
| Rename Field | Change the name of the selected field. |
| Cut | Remove the table from the diagram and put it on the clipboard. |
| Copy | Copy the table from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the table as a PNG file. |
| Select All Connected Objects | Select all objects in the diagram that are connected to the table. |
| Select All Tables | Select all tables in the diagram. |
| Select All Links | Select all link tables in the diagram. |
| Delete from Diagram / Delete from Diagram and Model | Delete the table from the diagram or from both diagram and model. |
| Rename | Change the name of the table. |
| Color | Change the color of the table. |
| Size to Fit | Resize the table automatically to fit its contents. |
| Bring to Front | Bring the table to the foreground. |
| Send to Back | Move the table to the background. |
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |

Properties

Once you have selected the table, you can customize the table by changing its properties:


| Option | Description |
|---------------|--|
| Table | |
| Table Name | Enter the name of the table. |
| Database Name | Enter the name of the database to which the table belongs. |
| Model Name | Show the name of the model to which the table belongs. |
| Position | Customize the position of the table. |
| Size | Customize the size of the table. |
| Style | Choose the style of the table. |

| | |
|-----------------------|--|
| | Auto - Auto-arrange the table into a compact or standard style when resizing. Standard - Show the table name and its fields. Compact - Show a table icon with its name below the icon. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Color | Set the color of the table. |
| Bold | Make the table border bold. |
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |



Add Bridges

A bridge table is used to resolve many-to-many relationships between two dimension tables in a star schema within a data warehouse. It acts as an intermediary that allows for the linking of data from two or more tables, facilitating more complex queries and analyses.

To add a new table

1. Click the  button from the toolbar.
2. Place it on the canvas.
3. Double-click the table to open the designer.

Hint: The new table will also add to the default model.

For Default diagram notation, the  icon means the field is a primary key. The  icon indicates that the field serves as an index.

The pop-up menu options of the table object in the canvas include:

| Option | Description |
|---------------------|---|
| Design Table | Edit the table structure in a table designer, e.g. fields, indexes, foreign keys, etc. The tabs and options in the designer depend on the diagram database type you are chosen. |
| Add Related Objects | Add all related objects to the selected table. |
| Add Field | Add a field at the end of the table. |
| Insert Field | Add a field above the selected field. |
| Delete Field | Delete the selected field. |
| Primary Key | Set the selected field as primary key. |
| Rename Field | Change the name of the selected field. |
| Cut | Remove the table from the diagram and put it on the clipboard. |
| Copy | Copy the table from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |

| | |
|---|--|
| Save as Image | Save the table as a PNG file. |
| Select All Connected Objects | Select all objects in the diagram that are connected to the table. |
| Select All Tables | Select all tables in the diagram. |
| Select All Bridges | Select all bridge tables in the diagram. |
| Delete from Diagram / Delete from Diagram and Model | Delete the table from the diagram or from both diagram and model. |
| Rename | Change the name of the table. |
| Color | Change the color of the table. |
| Size to Fit | Resize the table automatically to fit its contents. |
| Bring to Front | Bring the table to the foreground. |
| Send to Back | Move the table to the background. |
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |

Properties


Once you have selected the table, you can customize the table by changing its properties:

| Option | Description |
|-----------------------|--|
| Table | |
| Table Name | Enter the name of the table. |
| Database Name | Enter the name of the database to which the table belongs. |
| Model Name | Show the name of the model to which the table belongs. |
| Position | Customize the position of the table. |
| Size | Customize the size of the table. |
| Style | Choose the style of the table. Auto - Auto-arrange the table into a compact or standard style when resizing. Standard - Show the table name and its fields. Compact - Show a table icon with its name below the icon. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Color | Set the color of the table. |
| Bold | Make the table border bold. |
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |



Add References

A reference table serves a specific purpose in providing additional context or metadata about the data stored in the core components of the Data Vault, primarily hub, link, and satellite tables.

To add a new table

1. Click the  button from the toolbar.
2. Place it on the canvas.
3. Double-click the table to open the designer.

Hint: The new table will also add to the default model.

For Default diagram notation, the  icon means the field is a primary key. The  icon indicates that the field serves as an index.

The pop-up menu options of the table object in the canvas include:

| Option | Description |
|---|---|
| Design Table | Edit the table structure in a table designer, e.g. fields, indexes, foreign keys, etc. The tabs and options in the designer depend on the diagram database type you are chosen. |
| Add Related Objects | Add all related objects to the selected table. |
| Add Field | Add a field at the end of the table. |
| Insert Field | Add a field above the selected field. |
| Delete Field | Delete the selected field. |
| Primary Key | Set the selected field as primary key. |
| Rename Field | Change the name of the selected field. |
| Cut | Remove the table from the diagram and put it on the clipboard. |
| Copy | Copy the table from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the table as a PNG file. |
| Select All Connected Objects | Select all objects in the diagram that are connected to the table. |
| Select All Tables | Select all tables in the diagram. |
| Select All References | Select all reference tables in the diagram. |
| Delete from Diagram / Delete from Diagram and Model | Delete the table from the diagram or from both diagram and model. |
| Rename | Change the name of the table. |
| Color | Change the color of the table. |
| Size to Fit | Resize the table automatically to fit its contents. |
| Bring to Front | Bring the table to the foreground. |
| Send to Back | Move the table to the background. |
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |


Properties

Once you have selected the table, you can customize the table by changing its properties:

| Option | Description |
|-----------------------|--|
| Table | |
| Table Name | Enter the name of the table. |
| Database Name | Enter the name of the database to which the table belongs. |
| Model Name | Show the name of the model to which the table belongs. |
| Position | Customize the position of the table. |
| Size | Customize the size of the table. |
| Style | Choose the style of the table. Auto - Auto-arrange the table into a compact or standard style when resizing. Standard - Show the table name and its fields. Compact - Show a table icon with its name below the icon. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Color | Set the color of the table. |
| Bold | Make the table border bold. |
| Group / Ungroup | Group or ungroup the table and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the table in the diagram. |

Add Foreign Keys

To add a foreign key

1. Click the  button from the toolbar.
2. Drag and drop the field of the child table/collection to the field of the parent table/collection.
OR
Drag and drop the child field to the empty space of the parent table/collection. The referenced field will be automatically created in the parent table/collection.
3. Double-click the foreign key connector to open the designer.

Hint: When you hover over a foreign key line, the referenced fields and the referencing fields are highlighted.

The pop-up menu options of the foreign key in the canvas include:

| Option | Description |
|--------------------|---|
| Design Foreign Key | Edit the foreign key in a table designer. The options in the designer depend on the diagram database type you are chosen. |
| Go to | Go to and select the connected table/collection. |
| Reroute Connectors | Reroute the connector to the closest points between two connected objects. |

| | |
|-------------------------------|--|
| Copy | Copy the foreign key from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the foreign key as a PNG file. |
| Select All Connected Objects | Select all objects in the diagram that are connected by the foreign key. |
| Select All Relations | Select all foreign keys in the diagram. |
| Delete from Diagram and Model | Delete a foreign key from both diagram and model. |
| Color | Change the color of the foreign key. |
| Group / Ungroup | Group or ungroup the foreign key and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the foreign key in the diagram. |


Properties

Once you have selected the foreign key, you can customize the foreign key by changing its properties:

| Option | Description |
|--------------------|--|
| Foreign Key | |
| Name | Enter the name of the foreign key. |
| Position | Customize the position of the line. |
| Offset | Customize offset values for the start and end of the line. |
| Show name | Display the name of the foreign key. |
| Font | Set the font style of the name. |
| Bold | Apply a bold style to the name. |
| Italic | Apply an italic style to the name. |
| Color | Set the color of the line. |
| Line Width | Choose the thickness of the line. |
| Cardinality | Specify the relationship cardinality of the table/collection. |
| Visible | Show the connector. |
| Group / Ungroup | Group or ungroup the foreign key and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the foreign key in the diagram. |

Add Views

To add a new view

1. Click the  button from the toolbar.
2. Place it on the canvas.
3. Double-click the view to open the designer. See [RDBMS View](#) or [MongoDB View](#)

Hint: The new view will also add to the default model.

The pop-up menu options of the view object in the canvas include:

| Option | Description |
|---|--|
| Design View | Edit the view structure in a view designer. The tabs and options in the designer depend on the diagram database type you are chosen. |
| Add Related Objects | Add all related objects to the selected view. |
| Cut | Remove the view from the diagram and put it on the clipboard. |
| Copy | Copy the view from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the view as a PNG file. |
| Select All Views | Select all views in the diagram. |
| Delete from Diagram / Delete from Diagram and Model | Delete the view from the diagram or from both diagram and model. |
| Rename | Change the name of the view. |
| Color | Change the color of the view. |
| Size to Fit | Resize the view automatically to fit its contents. |
| Bring to Front | Bring the view to the foreground. |
| Send to Back | Move the view to the background. |
| Group / Ungroup | Group or ungroup the view and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the view in the diagram. |



Properties

Once you have selected the view, you can customize the view by changing its properties:

| Option | Description |
|-----------------------|---|
| View | |
| View Name | Enter the name of the view. |
| Database Name | Enter the name of the database to which the view belongs. |
| Model Name | Show the name of the model to which the view belongs. |
| Position | Customize the position of the view. |
| Size | Customize the size of the view. |
| Style | Choose the style of the view. Auto - Auto-arrange the view into a compact or standard style when resizing. Standard - Show the view name and its content. Compact - Show a view icon with its name below the icon. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Color | Set the color of the view. |
| Bold | Make the view border bold. |
| Group / Ungroup | Group or ungroup the view and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the view in the diagram. |

Add Functions / Procedures

To add a new function/procedure

1. Click the  or  button from the toolbar.
2. Place it on the canvas.
3. Double-click the function/procedure to open the designer.

Hint: The new function/procedure will also add to the default model.

The pop-up menu options of the function/procedure object in the canvas include:

| Option | Description |
|---|--|
| Design Function / Design Procedure | Edit the function/procedure structure in a function/procedure designer. The tabs and options in the designer depend on the diagram database type you are chosen. |
| Cut | Remove the function/procedure from the diagram and put it on the clipboard. |
| Copy | Copy the function/procedure from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the function/procedure as a PNG file. |
| Select All Functions | Select all functions/procedures in the diagram. |
| Delete from Diagram / Delete from Diagram and Model | Delete the function/procedure from the diagram or from both diagram and model. |
| Rename | Change the name of the function/procedure. |
| Color | Change the color of the function/procedure. |
| Size to Fit | Resize the function/procedure automatically to fit its contents. |
| Bring to Front | Bring the function/procedure to the foreground. |
| Send to Back | Move the function/procedure to the background. |
| Group / Ungroup | Group or ungroup the function/procedure and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the function/procedure in the diagram. |

Properties


Once you have selected the function/procedure, you can customize the function/procedure by changing its properties:

| Option | Description |
|--------------------------------|---|
| Function / Procedure | |
| Function Name / Procedure Name | Enter the name of the function/procedure. |
| Database Name | Enter the name of the database to which the function/procedure belongs. |
| Model Name | Show the name of the model to which the function/procedure belongs. |



| | |
|-----------------------|---|
| Position | Customize the position of the function/procedure. |
| Size | Customize the size of the function/procedure. |
| Style | Choose the style of the function/procedure. Auto - Auto-arrange the function/procedure into a compact or standard style when resizing. Standard - Show the function/procedure name and its content. Compact - Show a function/procedure icon with its name below the icon. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Color | Set the color of the function/procedure. |
| Bold | Make the function/procedure border bold. |
| Group / Ungroup | Group or ungroup the function/procedure and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the function/procedure in the diagram. |

Add Entities

To add a new entity

1. Click the  button from the toolbar.
2. Place it on the canvas.
3. [Logical Model] Double-click the entity to open the designer.

Hint: The new entity will also add to the default model.

For Default diagram notation, the  icon means the attribute is a primary key. The  icon indicates that the attribute serves as an index.

The pop-up menu options of the entity object in the canvas include:

| Option | Description |
|---------------------|---|
| Design Entity | Edit the entity structure in an entity designer, e.g. attributes, indexes, relations, etc. Only for Logical Model. |
| Add Related Objects | Add all related objects to the selected entity. |
| Add Attribute | Add an attribute at the end of the entity. |
| Insert Attribute | Add an attribute above the selected attribute. |
| Delete Attribute | Delete the selected attribute. |
| Primary Key | Set the selected attribute as primary key. |
| Rename Attribute | Change the name of the selected attribute. |
| Cut | Remove the entity from the diagram and put it on the clipboard. |
| Copy | Copy the entity from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |

| | |
|---|---|
| Save as Image | Save the entity as a PNG file. |
| Select All Connected Objects | Select all objects in the diagram that are connected to the entity. |
| Select All Entities | Select all entities in the diagram. |
| Delete from Diagram / Delete from Diagram and Model | Delete the entity from the diagram or from both diagram and model. |
| Rename | Change the name of the entity. |
| Color | Change the color of the entity. |
| Size to Fit | Resize the entity automatically to fit its contents. |
| Bring to Front | Bring the entity to the foreground. |
| Send to Back | Move the entity to the background. |
| Group / Ungroup | Group or ungroup the entity and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the entity in the diagram. |

Properties


Once you have selected the entity, you can customize the entity by changing its properties:

| Option | Description |
|-----------------------|--|
| Entity | |
| Entity Name | Enter the name of the entity. |
| Database Name | Enter the name of the database to which the entity belongs. |
| Model Name | Show the name of the model to which the entity belongs. |
| Position | Customize the position of the entity. |
| Size | Customize the size of the entity. |
| Style | Choose the style of the entity. Auto - Auto-arrange the entity into a compact or standard style when resizing. Standard - Show the entity name and/or its attributes. Compact - Show an entity icon with its name below the icon. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Color | Set the color of the entity. |
| Bold | Make the entity border bold. |
| Group / Ungroup | Group or ungroup the entity and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the entity in the diagram. |

Add Labels

Labels are typically used to help document the diagram design process. For example, to explain a grouping table objects.

To add a new label

1. Click the  button from the toolbar.
2. Place it on the canvas.
3. Enter the caption.

The pop-up menu options of the label object in the canvas include:

| Option | Description |
|---------------------|--|
| Cut | Remove the label from the diagram and put it on the clipboard. |
| Copy | Copy the label from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the label as a PNG file. |
| Select All Labels | Select all labels in the diagram. |
| Delete from Diagram | Delete a label from the diagram. |
| Size to Fit | Resize the label automatically to fit its contents. |
| Bring to Front | Bring the label to the foreground. |
| Send to Back | Move the label to the background. |
| Group / Ungroup | Group or ungroup the label and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the label in the diagram. |

Properties


Once you have selected the label, you can customize the label by changing its properties:

| Option | Description |
|-----------------------|---|
| Label | |
| Name | Enter the name of the label. |
| Position | Customize the position of the label. |
| Size | Customize the size of the label. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Font | Set the font style of the label caption. |
| Bold | Apply a bold style to the label caption. |
| Italic | Apply an italic style to the label caption. |
| URL | Enter URL path to set the text as a hyperlink. |
| Group / Ungroup | Group or ungroup the label and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the label in the diagram. |

Add Notes

Notes are typically used to help document the diagram design process. For example, to explain a grouping table objects.

To add a new note

1. Click the  button from the toolbar.
2. Place it on the canvas.
3. Enter the content.

The pop-up menu options of the note object in the canvas include:

| Option | Description |
|---------------------|---|
| Cut | Remove the note from the diagram and put it on the clipboard. |
| Copy | Copy the note from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the note as a PNG file. |
| Select All Notes | Select all notes in the diagram. |
| Delete from Diagram | Delete a note from the diagram. |
| Color | Change the color of the note. |
| Size to Fit | Resize the note automatically to fit its contents. |
| Bring to Front | Bring the note to the foreground. |
| Send to Back | Move the note to the background. |
| Group / Ungroup | Group or ungroup the note and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the note in the diagram. |

Properties

Once you have selected the note, you can customize the note by changing its properties:


| Option | Description |
|-----------------------|---|
| Note | |
| Name | Enter the name of the note. |
| Position | Customize the position of the note. |
| Size | Customize the size of the note. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Font | Set the font style of the note content. |
| Bold | Apply a bold style to the note content. |
| Italic | Apply an italic style to the note content. |
| Color | Set the color of the note. |
| Group / Ungroup | Group or ungroup the note and other objects in the diagram. |

| | |
|---------------|---|
| Lock / Unlock | Lock or unlock the note in the diagram. |
|---------------|---|

Add Images

You can insert images (BMP, JPG, JPEG or PNG files) to your diagram for design or identification purposes.

To add a new image

1. Click the  button from the toolbar.
2. Place it on the canvas.
3. Select an image file in the Open dialog box.

Hint: You can simply add an image from the clipboard by pressing **COMMAND-V**.

The pop-up menu options of the image object in the canvas include:

| Option | Description |
|---------------------|--|
| Cut | Remove the image the diagram and put it on the clipboard. |
| Copy | Copy the image from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the image as a PNG file. |
| Select All Images | Select all images in the diagram. |
| Delete from Diagram | Delete an image from the diagram. |
| Bring to Front | Bring the image to the foreground. |
| Send to Back | Move the image to the background. |
| Group / Ungroup | Group or ungroup the image and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the image in the diagram. |

Properties

Once you have selected the image, you can customize the image by changing its properties:


| Option | Description |
|-----------------------|---|
| Image | |
| Name | Enter the name of the image. |
| Opacity | Set the opacity of the image. |
| Position | Customize the position of the image. |
| Size | Customize the size of the image. |
| Original Size | Reset the image to its original size. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| URL | Enter URL path to set the image as a hyperlink. |
| Group / Ungroup | Group or ungroup the image and other objects in the diagram. |

| | |
|---------------|--|
| Lock / Unlock | Lock or unlock the image in the diagram. |
|---------------|--|

Add Shapes

Navicat Data Modeler includes some pre-defined shapes for creating database model diagrams: line, arrow, curve, connector, rectangle, ellipse, user, database, cloud, trigger, server, desktop, laptop, mobile, man, woman.

To add a new shape

1. Click the  button from the toolbar.
2. Select a shape.
3. Place it on the canvas.

To connect objects with a connector

1. Drag one endpoint of the connector to an object until it snaps to the object (a blue outline appears around the object).
2. Drag the other endpoint until the connector snaps to another object.

Hint: Lines, arrows and curves can act as connectors. You can enable the **As connector** option in the Properties pane.

The pop-up menu options of the shape object in the canvas include:

| Option | Description |
|------------------------------|--|
| Common | |
| Cut | Remove the shape from the diagram and put it on the clipboard. |
| Copy | Copy the shape from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the shape as a PNG file. |
| Select All Shapes | Select all shapes in the diagram. |
| Delete from Diagram | Delete a shape from the diagram. |
| Color | Change the color of the shape. |
| Bring to Front | Bring the shape to the foreground. |
| Send to Back | Move the shape to the background. |
| Group / Ungroup | Group or ungroup the shape and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the shape in the diagram. |
| Line, Arrow and Curve | |
| Add Vertex | Add a vertex at the mouse cursor position. |
| Delete Vertex | Delete a vertex at the mouse cursor position. |
| Delete All Vertices | Delete all vertices on the selected line. |

| | |
|--------------------|--|
| Go to | Go to and select the connected object. |
| Connector | |
| Go to | Go to and select the connected object. |
| Reroute Connectors | Reroute the connector to the closest points between two connected objects. |

Properties


Once you have selected the shape, you can customize the shape by changing its properties:

| Option | Description |
|---|---|
| Common | |
| Name | Enter the name of the shape. |
| Position | Customize the position of the shape. |
| Show name | Display the name label of the shape. |
| Name Position | Change the label position. |
| Font | Set the font style of the name. |
| Bold | Apply a bold style to the name. |
| Italic | Apply an italic style to the name. |
| Color | Set the color of the shape. |
| Group / Ungroup | Group or ungroup the shape and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the shape in the diagram. |
| Line, Arrow, Curve and Connector | |
| Offset | Customize offset values for the start and end of the line. |
| Line Width | Choose the thickness of the line. |
| Cap Style | Choose the cap style of the line. |
| Dash Style | Choose the dash style of the line. |
| Join Style | Choose the join style of the line. |
| Begin Style | Choose the style of the line's back. |
| End Style | Choose the style of the line's front. |
| As connector | Allow you to connect objects. |
| Rectangle, Ellipse, User, Database, Cloud, Trigger, Server, Desktop, Laptop, Mobile, Man and Woman | |
| Size | Customize the size of the shape. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Border Color | Change the color of the shape's border. |
| Border Width | Choose the thickness of the border. |
| Shape Style | Change the style of the shape. |

Add Layers

Layers are used to help organize objects (e.g. tables, notes, images, etc) on the canvas. You can add all related objects to the same layer. For example, you may choose to add all your sales related tables to one layer.

To add a new layer

1. Click the  button from the toolbar.
2. Place it on the canvas.
3. Move objects into the layer and select **Add To Layer**.

The pop-up menu options of the layer object in the canvas include:

| Option | Description |
|---------------------|--|
| Cut | Remove the layer from the diagram and put it on the clipboard. |
| Copy | Copy the layer from the diagram to the clipboard. |
| Paste | Paste the content from the clipboard into the diagram. |
| Save as Image | Save the layer as a PNG file. |
| Select All Layers | Select all layers in the diagram. |
| Delete from Diagram | Delete a layer from the diagram. |
| Color | Change the color of the layer. |
| Size to Fit | Resize the layer automatically to fit its contents. |
| Bring to Front | Bring the layer to the foreground. |
| Send to Back | Move the layer to the background. |
| Group / Ungroup | Group or ungroup the layer and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the layer in the diagram. |

Properties

Once you have selected the layer, you can customize the layer by changing its properties:

| Option | Description |
|-----------------------|---|
| Layer | |
| Name | Enter the name of the layer. |
| Position | Customize the position of the layer. |
| Size | Customize the size of the layer. |
| Constrain proportions | Maintain the aspect ratio (the ratio of width to height) when resizing. |
| Font | Set the font style of the title. |
| Title Position | Change the title position. |
| Color | Set the color of the layer. |
| Group / Ungroup | Group or ungroup the layer and other objects in the diagram. |
| Lock / Unlock | Lock or unlock the layer in the diagram. |

Work with Diagram Canvas

Show Grid

To turn the grid on in the diagram canvas, choose **View -> Show Grid Lines** from the menu bar.

Show Page Border

To turn the page border on in the diagram canvas, choose **View -> Show Page Border** from the menu bar.

Snap to Grid

To align objects on the canvas with the grid, choose **View -> Snap to Grid** from the menu bar.

Align Multiple Objects

1. Select the objects you want to align.
2. Control-click the selected objects, and then select one of these commands from the **Alignment** menu:

| Option | Description |
|--------------|---|
| Align Left | Align objects along their left edges. |
| Align Center | Align objects vertically through their centers. |
| Align Right | Align objects along their right edges. |
| Align Top | Align objects along their top edges. |
| Align Middle | Align objects horizontally through their middles. |
| Align Bottom | Align objects along their bottom edges. |

Arrange Objects Equidistant


1. Select at least three objects.
2. Control-click the selected objects, and then select one of these commands from the **Distribute** menu:

| Option | Description |
|--------------|-----------------------------------|
| Horizontally | Arrange the objects horizontally. |
| Vertically | Arrange the objects vertically. |

Apply Auto Layout (Available only in Enterprise Edition)

Navicat Data Modeler provides a layout facility for arranging objects on diagrams. Your diagram is reorganized following the specific settings you define. Objects do not overlap and connectors do not cross over one another.

Apply Auto Layout to Entire Diagram


1. Click on the canvas.
2. Click .

Apply Auto Layout to Selected Objects

1. Select the objects you want to apply auto layout.

2. Click .

Apply Auto Layout to All Objects in Layer


1. Select the layer.
2. Click .

Change Auto Layout Settings

To change the Auto Layout format settings, simply choose **View -> Auto Layout With** from the menu and set the following options:

| Option | Description |
|-------------------------|--|
| Object Distance | The distance between the objects in the diagram. |
| Quality | The quality of the auto layout output. |
| Auto diagram dimension | Choose the suitable diagram dimension automatically. |
| Auto size tables to fit | Resize the table to fit its content automatically. |

Preview Diagram

You can preview the diagram using the whole screen. The title bar, toolbar, tab bar, Objects pane and Properties pane will be hidden while in this mode. To preview a diagram, click .

To exit the preview mode, press the ESC key and the workspace window will be returned to its previous state.

Print & Export Diagram

Print Diagram

You can print the current diagram to the printer.

1. Choose **File -> Print**.
2. Select your print options.
3. Click **OK**.

Export Diagram to File

You can export the current diagram to various types of images and files: PDF, PNG, SVG or JPG.

1. Choose **File -> Export To** and choose the file format.
2. Choose the path and enter the file name.
3. Click **Save**.



Chapter 7 - Data Dictionary (Available only in Enterprise Edition)

About Data Dictionary

Data Dictionary serves as a reference for understanding and documenting the structure and semantics of the data model. It provides a comprehensive description of the structure, relationships, and constraints of the objects in the model.

Create Data Dictionary

The essential steps to create a data dictionary are:

1. In the Workspace window, click .
2. Enter the name of the data dictionary.
3. Click **OK**.
4. A tab will open for you to edit the data dictionary.
5. Click .

Object Selection

In the list, choose objects to include in the data dictionary.

Navicat Data Modeler will generate the data dictionary contents based on the sequence of the objects on the list. You can select the objects and use the arrow buttons to change the order.

Theme

Navicat Data Modeler provides several templates for data dictionary files. You can choose the appropriate template and follow the remaining steps to customize your settings.

Layout Settings

You can adjust the layout of the template and view the preview on the left pane.

| Option | Description |
|---------------|--|
| Cover | |
| Include cover | Add a cover page. |
| Header Logo | Insert a preceding image in the header. |
| Header | Enter a header that appears once at the top of the cover page. |
| Title | Enter the title of the data dictionary. |


| | |
|-------------------------------------|--|
| Subtitle | Enter the subtitle of the data dictionary. |
| Remarks | Enter remarks that appear on the cover page. |
| Background Image | Default - Use the default background image. Custom - Insert a background image for the cover page. None - Explicitly not insert a background image. |
| Footer | Enter a footer that appears once at the bottom of the cover page. |
| Table of Contents | |
| Include table of contents | Add table of contents to the data dictionary. |
| Header/Footer | |
| Include breadcrumbs header | Add a breadcrumbs header that appears at the top of every page except the cover and table of contents. |
| Heading Font | Set the font style of the heading. |
| Subheading Font | Set the font style of the subheading. |
| Include left footer | Add a footer that appears at the bottom left of every page except the cover, table of contents and introduction. |
| Include page number in right footer | Add page numbers to the right footer of every page except the cover, table of contents and introduction. |
| Footer Font | Set the font style of the footer. |
| Main Content | |
| Include Introduction | Add a page for introducing the data dictionary. |
| Introduction | Enter the introduction. |
| Font | Set the font style of the introduction. |
| Paper | |
| Paper | Choose the paper size. |
| Orientation | Select a page orientation (Portrait or Landscape). |
| Margin (CM) | Set the margins of the document. |

File Path

In this tab, set the export file path and other advanced options.

| Option | Description |
|-------------------------------|---|
| Export To File | Specify the path of the data dictionary file. |
| Append timestamp to file name | Append timestamp information to the file name to show when the file is created. |
| Overwrite existing file | Overwrite if the file already exists. |
| Continue on error | Ignore errors that are encountered during the generation process. |

Message Log

After clicking the  button, the Message Log tab will appear. It displays the success or failure messages and the file path information. Click the **Open** button to open the data dictionary file.

Chapter 8 – Connection (Available only in Enterprise Edition)

Manage Connections

You can manage the connections stored in your local machine, or the connections synchronized to Navicat Cloud or your On-Prem Server. In the menu bar, choose **Tools** -> **Manage Connections**.

Create New Connections

1. In the Manage Connections window, select My Connections or a project.
2. Click **New** and select **New Connection**, and then select the server type.
3. Enter the server login information in the New Connection window.

Manage Existing Connections

To edit a connection

1. In the Manage Connections window, control-click a connection and select **Edit Connection**.
2. Change the connection settings.
3. Click **OK**.

To delete a connection

1. In the Manage Connections window, control-click a connection and select **Delete Connection**.
2. Click **Delete** in the confirm dialog.

Import Connection Settings

To import Navicat (e.g. [Navicat Premium](#)) connection settings

1. In the Manage Connections window, control-click My Connections and select **Import Connections from Navicat**.
2. Select the connections and click **OK**.

Note: Available only when Navicat (e.g. Navicat Premium) is installed in the current machine. If the connection exists, the newly created connection will be named as e.g. "connection_name Copy #".

Database Connections

Connect to Database Servers

You can create a connection to connect your server: MySQL, MariaDB, PostgreSQL, Oracle, SQLite, SQL Server, MongoDB, Snowflake.

Note: Navicat Data Modeler authorizes you to make connection to remote server running on different platform, i.e. Windows, macOS, Linux and UNIX.

MySQL / MariaDB General Settings

To successfully establish a new connection to local/remote server - no matter via SSL, SSH or HTTP, set the database login information in the General tab. If your Internet Service Provider (ISP) does not provide direct access to its server, Secure Tunneling Protocol (SSH) / HTTP is another solution.

| Option | Description |
|-----------------|---|
| Connection Name | Enter a friendly name to best describe your connection. |
| Add To | After you logged in Navicat Cloud or On-Prem Server , you can choose to save the connection to My Connections or a project. |
| Host | A host name where the database is situated or the IP address of the server. |
| Endpoint | The Endpoint for connecting to the Amazon Web Services instance. |
| Port | A TCP/IP port for connecting to the database server. |
| User Name | User name for connecting to the database server. |
| Password | Password for connecting to the database server. |

Oracle General Settings

To successfully establish a new connection to local/remote server - no matter via SSH, set the database login information in the General tab. If your Internet Service Provider (ISP) does not provide direct access to its server, Secure Tunneling Protocol (SSH) is another solution.

| Option | Description |
|-----------------|---|
| Connection Name | Enter a friendly name to best describe your connection. |
| Add To | After you logged in Navicat Cloud or On-Prem Server , you can choose to save the connection to My Connections or a project. |
| Connection Type | Basic - In Basic mode, it connects to Oracle through the Oracle Call Interface (OCI). TNS - In TNS mode, it connects to Oracle server using an alias entry from a tnsnames.ora file through the Oracle Call Interface (OCI). |
| Host | A host name where the database is situated or the IP address of the server. |
| Endpoint | The Endpoint for connecting to the Amazon Web Services instance. |
| Port | A TCP/IP port for connecting to the database server. |
| Service Name | Enter the Service Name or SID. Select the corresponding radio button. |

| | |
|-------------------|--|
| Role | Indicate that the database user is connecting with either the Default, SYSOPER or SYSDBA system privilege. |
| OS authentication | Use OS user login credentials to authenticate database users. |
| User Name | User name for connecting to the database server. |
| Password | Password for connecting to the database server. |

Note: OCI is an application programming interface that allows an application developer to use a third-generation language's native procedure or function calls to access the Oracle database server and control all phases of SQL statement execution. OCI is a library of standard database access and retrieval functions in the form of a dynamic-link library. See also: [Settings](#)

PostgreSQL General Settings

To successfully establish a new connection to local/remote server - no matter via SSL, SSH or HTTP, set the database login information in the General tab. If your Internet Service Provider (ISP) does not provide direct access to its server, Secure Tunneling Protocol (SSH) / HTTP is another solution.

| Option | Description |
|------------------|---|
| Connection Name | Enter a friendly name to best describe your connection. |
| Add To | After you logged in Navicat Cloud or On-Prem Server , you can choose to save the connection to My Connections or a project. |
| Host | A host name where the database is situated or the IP address of the server. |
| Endpoint | The Endpoint for connecting to the Amazon Web Services instance. |
| Port | A TCP/IP port for connecting to the database server. |
| Initial Database | Set the initial database which user connects when making connection. |
| User Name | User name for connecting to the database server. |
| Password | Password for connecting to the database server. |

SQL Server General Settings

To successfully establish a new connection to local/remote server - no matter via SSH, set the database login information in the General tab. If your Internet Service Provider (ISP) does not provide direct access to its server, Secure Tunneling Protocol (SSH) is another solution.

| Option | Description |
|------------------|---|
| Connection Name | Enter a friendly name to best describe your connection. |
| Add To | After you logged in Navicat Cloud or On-Prem Server , you can choose to save the connection to My Connections or a project. |
| Host | A host name where the database is situated or the IP address of the server. |
| Endpoint | The Endpoint for connecting to the Amazon Web Services instance. |
| Initial Database | Set the initial database which user connects when making connection. |
| Authentication | SQL Server Authentication - Use login records to validate the connection. Windows Authentication - When a user connects through a Windows user account, SQL Server validates the account name and password using the |

| | |
|-----------|--|
| | Windows principal token in the operating system. |
| User Name | User name for connecting to the database server. |
| Password | Password for connecting to the database server. |

SQLite General Settings

To successfully establish a new connection to local/remote server - no matter via HTTP, set the database login information in the General tab. If your Internet Service Provider (ISP) does not provide direct access to its server, HTTP is another solution.

| Option | Description |
|-----------------|---|
| Connection Name | Enter a friendly name to best describe your connection. |
| Add To | After you logged in Navicat Cloud or On-Prem Server , you can choose to save the connection to My Connections or a project. |
| Type | Existing Database File - Connect to an existing database in the Database File . New SQLite 3 - Create a new SQLite 3 database in the Database File . New SQLite 2 - Create a new SQLite 2 database in the Database File . |
| Database File | Specify the initial database file. If the HTTP Tunnel is enabled, you need to enter an absolute file path of the database file in your web server. |
| User Name | User name for connecting to the database. |
| Password | Password for connecting to the database. |

MongoDB General Settings

To successfully establish a new connection to local/remote server - no matter via SSL or SSH, set the database login information in the General tab. If your Internet Service Provider (ISP) does not provide direct access to its server, Secure Tunneling Protocol (SSH) is another solution.

| Option | Description |
|-----------------|---|
| Connection Name | Enter a friendly name to best describe your connection. |
| Add To | After you logged in Navicat Cloud or On-Prem Server , you can choose to save the connection to My Connections or a project. |
| Type | The type of your MongoDB server: Standalone, Shard Cluster or Replica Set. |
| SRV Record | Check this option to connect the server using an SRV Record. |
| Host | A host name where the database is situated or the IP address of the server. |
| Endpoint | The Endpoint for connecting to the Amazon Web Services instance. |
| Port | A TCP/IP port for connecting to the database server. |
| Member | Add or remove the members of replica set or the instances of sharded cluster to the connection. |
| Read Preference | Choose the replica set read preference for this connection. |
| Replica Set | The name of the replica set. |

| | |
|----------------|--|
| Authentication | <p>None - No authentication.</p> <p>Password - Specify the Authentication Database name associated with the User Name and Password.</p> <p>LDAP - Specify the User Name and Password.</p> <p>Kerberos - Set the Kerberos Service Name and the user Principal.</p> <p>X.509 - x.509 certificate authentication.</p> |
|----------------|--|

Use MongoDB URI

You can also use a MongoDB URI to connect your MongoDB server. Simply click the **URI** button and paste the URI. Navicat Data Modeler will automatically fill out the options in the General, SSL and SSH tabs.

Snowflake General Settings

To successfully establish a new connection, set the database login information in the General tab.

| Option | Description |
|----------------------|---|
| Connection Name | Enter a friendly name to best describe your connection. |
| Add To | After you logged in Navicat Cloud or On-Prem Server , you can choose to save the connection to My Connections or a project. |
| Configuration Method | Choose the configuration method of the database server. Either using user credentials (Default), data source names (DSN), Native SSO or Browser-Based SSO. |
| Host | A host name where the database is situated or the IP address of the server. |
| Warehouse | The warehouse to use once connected. |
| Role | The default access control role to use. |
| Port | A TCP/IP port for connecting to the database server. |
| User Name | User name for connecting to the database server. |
| Password | Password for connecting to the database server. |
| Data Source | Choose the data source you have set. |
| Native SSO URL | The Okta URL endpoint for your Okta account. |

Advanced Settings

Note: The following options depend on the connection server type and sort in ascending order.

Cipher Name

Choose the encryption algorithm when connecting to an encrypted SQLite database.

Client Character Set

Choose the session client character set used in Navicat Data Modeler.

Client Driver Version

Choose the client driver used to connect the server. If the default driver does not work, you can change this setting to Legacy.

Compatibility

Enable the Compatibility tab for setting the compatibility mode for MySQL connection.

Encoding

Choose a codepage for converting data to display in Navicat Data Modeler UI.

Encrypt

Enable this option and provide **Password** when connecting to an encrypted SQLite database.

Initial Queries

Specify the initial query commands to be executed when connecting to the server.

Keepalive interval (sec)

Keep the connection with the server alive by pinging it. You can set the period between pings in the edit box.

Limit connection sessions

Specify the maximum number of concurrent connections that the server allows.

Retryable Reads

Disable this option to specify "retryReads=false" in the connection string.

Retryable Writes

Disable this option to specify "retryWrites=false" in the connection string.

TDS Version

Choose the TDS protocol version supported by your server if the connection runs into an incompatibility.

Use compression

Use compression protocol. It is used if both client and server support zlib compression, and the client requests compression.

Use socket file

Use socket file for localhost connection.

Databases Settings

MySQL, Oracle, PostgreSQL, SQL Server, MariaDB, MongoDB

In the **Databases** tab, you can set which databases will be shown in the Import from Database window. It is not obligatory. To start working with custom database settings, check **Use custom database list**. Then, check the preferable databases in the **Name** column.

Add a hidden database to the list

1. Click the **+** button.
2. Enter the database name.
3. Check the newly added database in the database list.

Remove a database from the list

1. Select the database in the database list.
2. Click the **-** button.

Note: The database will be just removed from the database list box, it will still exist in the server.

SQLite

In the **Databases** tab, you can attach SQLite database files to the connection. Click the **+** button and enter the information:

| Option | Description |
|---------------|--|
| Database Name | Enter the database name which displays in Navicat Data Modeler. |
| Database File | Choose the file path of a database file. |
| Encrypt | Check this option and provide the Password if the database file is encrypted. |

To detach a database, select it from the list and click the **-** button.

SSL Settings

Secure Sockets Layer (SSL) is a protocol for transmitting private documents via the Internet. To get a secure connection, the first thing you need to do is to install OpenSSL Library and download Database Source.

Note: Available only for MySQL, PostgreSQL, MariaDB and MongoDB. Support from PostgreSQL 8.4 or later.

MySQL and MariaDB Connections

To provide authentication details, enable **Use authentication** and fill in the required information:

Client Key File

The SSL key file in PEM format to use for establishing a secure connection.

Client Certificate File

The SSL certificate file in PEM format to use for establishing a secure connection.

CA Certificate File

The path to a file in PEM format that contains a list of trusted SSL certificate authorities.

Specified Cipher

A list of permissible ciphers to use for SSL encryption.

PostgreSQL Connection

Choose the **SSL Mode**:

| | |
|-------------|--|
| allow | First try a non-SSL connection; if that fails, try an SSL connection. |
| prefer | First try an SSL connection; if that fails, try a non-SSL connection. |
| require | Only try an SSL connection. |
| verify-ca | Only try an SSL connection, and verify that the server certificate is issued by a trusted CA. |
| verify-full | Only try an SSL connection, verify that the server certificate is issued by a trusted CA and that the server hostname matches that in the certificate. |

To provide authentication details, enable **Use authentication** and fill in the required information:

Client Certificate File

The path of the client certificate.

Client Key File

The path of the client private key.

Root Certificate File

The path of the trusted certificate authorities.

Certificate Revocation List File

The file path of the SSL certificate revocation list (CRL).

MongoDB Connection

To provide authentication details, enable **Use authentication** and fill in the required information:

Client Key

The SSL key file in PEM format to use for establishing a secure connection.

Client Key Password

The password of the key file.

Allow any server SSL certificates

Check this option if your MongoDB server allows any server SSL certificates.

CA Certificate

The path to a file in PEM format that contains a list of trusted SSL certificate authorities.

Certificate Revocation List

The file path of the SSL certificate revocation list (CRL).

Allow invalid host names

Check this option to allow invalid hostnames in SSL certificates.

SSH Settings

Secure SHell (SSH) is a program to log in into another computer over a network, execute commands on a remote server, and move files from one machine to another. It provides strong authentication and secure encrypted communications between two hosts, known as **SSH Port Forwarding (Tunneling)**, over an insecure network. Typically, it is employed as an encrypted version of Telnet.

In a Telnet session, all communications, including username and password, are transmitted in plain-text, allowing anyone to listen-in on your session and steal passwords and other information. Such sessions are also susceptible to session hijacking, where a malicious user takes over your session once you have authenticated. SSH serves to prevent such vulnerabilities and allows you to access a remote server's shell without compromising security.

Note: Available only for MySQL, Oracle, PostgreSQL, SQL Server, MariaDB and MongoDB.

Please make sure that the parameter - "AllowTcpForwarding" in the Linux server must be set to value "yes", otherwise, the SSH port forwarding will be disabled. To look for the path: /etc/ssh/sshd_config. By default, the SSH port forwarding should be enabled. Please double check the value settings.

Even the server support SSH tunnel, however, if the port forwarding being disabled, Navicat Data Modeler cannot connect via SSH Port 22.

Host

A host where SSH server is activated.

Note: The host name in the General tab should be set relatively to the SSH server which provided by your database hosting company.

Port

A port where SSH server is activated, by default it is 22.

User Name

A user on SSH server machine. (It is not a user of database server.)

Authentication Method

| | |
|------------|--|
| Password | Provide the SSH server user Password . |
| Public Key | Private Key It is used together with your public key. The private key should be readable only by you. Passphrase A passphrase is exactly like a password, except that it applies to the keys you are generating and not an account. |

Note: HTTP Tunnel and SSH Tunnel cannot be function simultaneously. The SSH Tunnel is disabled when you select the HTTP Tunnel and vice versa.

HTTP Settings

HTTP Tunneling is a method for connecting to a server that uses the same protocol (http://) and the same port (port 80) as a web server does. It is used while your ISPs do not allow direct connections, but allows establishing HTTP connections.

Note: Available only for MySQL, PostgreSQL, SQLite and MariaDB.

Uploading the Tunneling Script

To use this connection method, first thing you need to do is to upload the tunneling script to the web server where your server is located.

Note: Click the **Export Tunnel Script** button to extract the script file, **ntunnel_mysql.php** (for both MySQL and MariaDB), **ntunnel_pgsql.php** or **ntunnel_sqlite.php**.

Setting up HTTP Tunnel

The following instruction guides you through the process of configuring a HTTP connection.

1. Select the HTTP tab and enable **Use HTTP tunnel**.
2. Enter URL of the tunneling script, e.g. http://www.navicat.com/ntunnel_mysql.php .
3. If the tunneling script is hosted in a password protected server, you can provide the required authentication details.

4. If your server installed a Web Application Firewall, you can check the **Encode outgoing query with base64** option.
5. If you have to access internet over a proxy server, click the **Proxy Settings** button and provide the details.

Note: HTTP Tunnel and SSH Tunnel cannot be function simultaneously. The SSH Tunnel is disabled when you select the HTTP Tunnel and vice versa.

Compatibility Settings

If your server is a variant of MySQL or has proxy middleware installed, you can enable compatibility mode and set the corresponding settings for the connection.

Note: Available only for MySQL.

Force lower_case_table_names as

Set the value of the lower_case_table_name system variable.

Force sql_mode as

Set the value of the sql_mode system variable.

Force NDB cluster support as

Include or exclude the support for the NDBCLUSTER storage engine.

Force database listing method as

Use the SHOW DATABASES statement to retrieve the information for listing databases, or select the information from the INFORMATION_SCHEMA database.

Force view listing method as

Use the SHOW FULL TABLES statement to retrieve the information for listing tables, or select the information from the INFORMATION_SCHEMA database.

ODBC Connections

You can create an ODBC connection to connect your ODBC data source. The following instruction guides you through the process of creating a new ODBC connection.

Setting Up an ODBC Data Source Connection

1. To setup the connection of the data source, you need to install the corresponding driver.
2. Then, setup the DSN (Data Source Name) using the ODBC Administrator.

Note: You can consult with the driver provider about how to setup the DSN.

Connecting to ODBC data source in Navicat Data Modeler

Connection Name

A friendly name to best describe your connection.

Data Source

A data source name.

User Name

User name for connecting to the data source.

Password

Password for connecting to the data source.

Chapter 9 - Reverse Engineering (Available only in Enterprise Edition)

About Reverse Engineering

Reverse Engineering is the process of creating a data model from a database/schema. Navicat Data Modeler allows you to load existing database structures to create new models, or synchronize database differences to an existing model.

Synchronize Database to Model

The **Synchronize Database to Model** feature allows you to compare a database or schema with an existing model, states the differences between their structures, and offers synchronizing modifications in the database or schema into the model.

Navicat Data Modeler provides a step-by-step wizard for you to complete the task:

1. In the Workspace window, choose **Tools -> Reverse Engineering -> Synchronize Database to Model**.
2. Select the source connection, database, schema, and select the target model, database, schema.
3. Click **Options** and select the compare / advanced options.
4. Click **Compare** to show the differences between source and target objects.
5. Select the objects you want to synchronize.
6. Click **Next** to execute the process.

Choose Connections

The first step is to define the source connection and the target model.

Choose Comparing Options

Then, click the **Options** button to select the compare / advanced options for the synchronization process.

Note: The following options depend on the diagram database type you are chosen and sort in ascending order.

| Option | Description |
|------------------------------|--|
| Compare auto increment value | Compare the auto increment values of tables. |
| Compare character set | Compare the character sets of tables. |
| Compare checks | Compare check constraints. |
| Compare collation | Compare the collations of tables. |

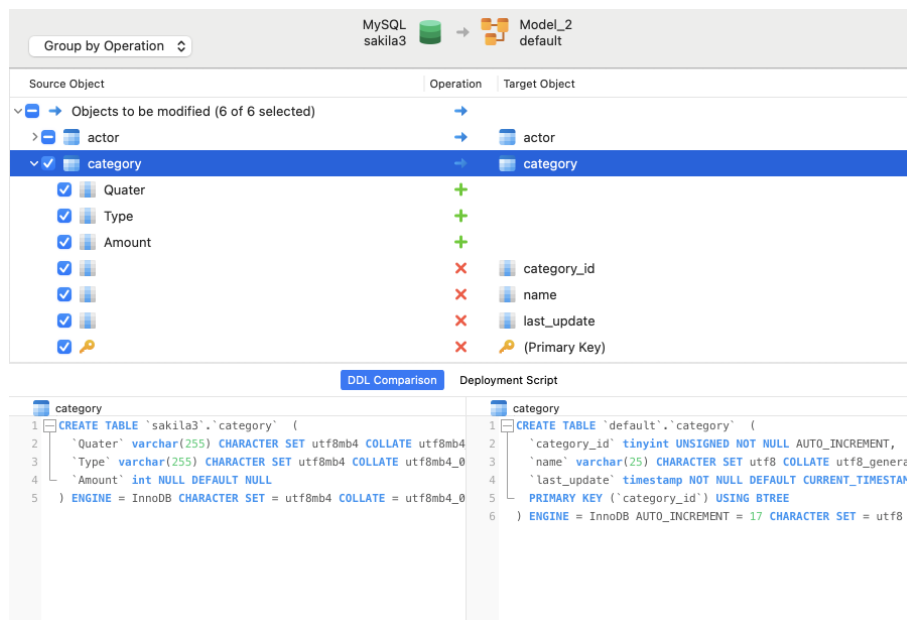
| | |
|------------------------------|---|
| Compare definers | Compare the definers of views. |
| Compare excludes | Compare exclusion constraints. |
| Compare foreign keys | Compare the foreign keys of tables. |
| Compare functions | Compare function and procedure objects. |
| Compare identity last value | Compare the identity last values of tables. |
| Compare indexes | Compare table indexes. |
| Compare owners | Compare the owners of database objects. |
| Compare partitions | Compare table partitions. |
| Compare primary keys | Compare the primary keys of tables. |
| Compare rules | Compare rule objects. |
| Compare sequences | Compare sequence objects. |
| Compare sequence last values | Compare the last values of sequences. |
| Compare storage | Compare table storages. |
| Compare table options | Compare other table options. |
| Compare tables | Compare table objects. |
| Compare triggers | Compare table triggers. |
| Compare uniques | Compare unique constraints. |
| Compare views | Compare view objects. |
| Drop with CASCADE | Drop the dependent database objects with the CASCADE option. |
| Identifier Case Sensitivity | Ignore or consider the case of identifiers when mapping, or use the server default setting. |

Start Comparison

Click the **Compare** button to compare the source database and the target model.

View Comparison Results

After comparing structures, the tree view shows the differences between the source and target databases or schemas. Check the objects you want to apply to the target. You can expand the objects to view the detailed structure.



You can choose to group the objects in the tree views by object types or operations by selecting **Group by Object Type** or **Group by Operation**.

| Operation | Description |
|-----------|---|
| ➔ | Object exists in both source and target databases/schemas, but they have different definition. The target object will be modified based on the source object. |
| + | Object does not exist in the target database/schema. It will be created in the target. |
| × | Object does not exist in the source database/schema. The target object will be deleted. |
| = | Object exists in both source and target databases/schemas and they have identical definition. No operation will be applied. |

When you selected an object in the tree view, the **DDL Comparison** tab shows the DDL statements/scripts of that object in the source and the target, and the **Deployment Script** tab shows the detailed statements/scripts of the object that will be updated in the target model.

Click the **Next** button to execute the process. The window will display the execution progress, execution time, and success or failure messages.

Reverse Database to Model

The **Reverse Database to Model** feature allows you to create a database model from an existing database or schema.

Navicat Data Modeler provides a step-by-step wizard for you to complete the task:

1. In the Workspace window, choose **Tools -> Reverse Engineering -> Reverse Database to Model**.
2. Select the source connection, database, schema, and select the target model, database, schema. Choose **New Model** and the model type if you want to create a new model.

3. Click **New**.
4. Select the objects you want to import.
5. Enable **Import To Diagram** and select a diagram if you want to add the objects to a diagram. Choose **New Diagram** if you want to import objects to a new diagram.
6. Click **Start**.

Chapter 10 - Forward Engineering (Available only in Enterprise Edition)

About Forward Engineering

Forward engineering is the process of generating the physical database schema from a physical model. Navicat Data Modeler allows you to synchronize model differences to an existing database, or export models to .sql or .script files.

Synchronize Model to Database

The **Synchronize Model to Database** feature allows you to compare a model with an existing database or schema, states the differences between their structures, and offers synchronizing the structures in model to the target connection.

Navicat Data Modeler provides a step-by-step wizard for you to complete the task:

1. In the Workspace window, choose **Tools -> Forward Engineering -> Synchronize Model to Database**.
2. Select the source model, database, schema, and select the target connection, database, schema.
3. Click **Options** and select the compare / advanced options.
4. Click **Compare** to show the differences between source and target objects.
5. Select the objects you want to synchronize.
6. Click **Next** to generate a set of scripts.
7. Click **Start**.

Choose Connections

The first step is to define the source model and the target connection.

Choose Comparing Options

Then, click the **Options** button to select the compare / advanced options for the synchronization process.

Note: The following options depend on the diagram database type you are chosen and sort in ascending order.

| Option | Description |
|------------------------------|--|
| Compare auto increment value | Compare the auto increment values of tables. |
| Compare character set | Compare the character sets of tables. |
| Compare checks | Compare check constraints. |
| Compare collation | Compare the collations of tables. |

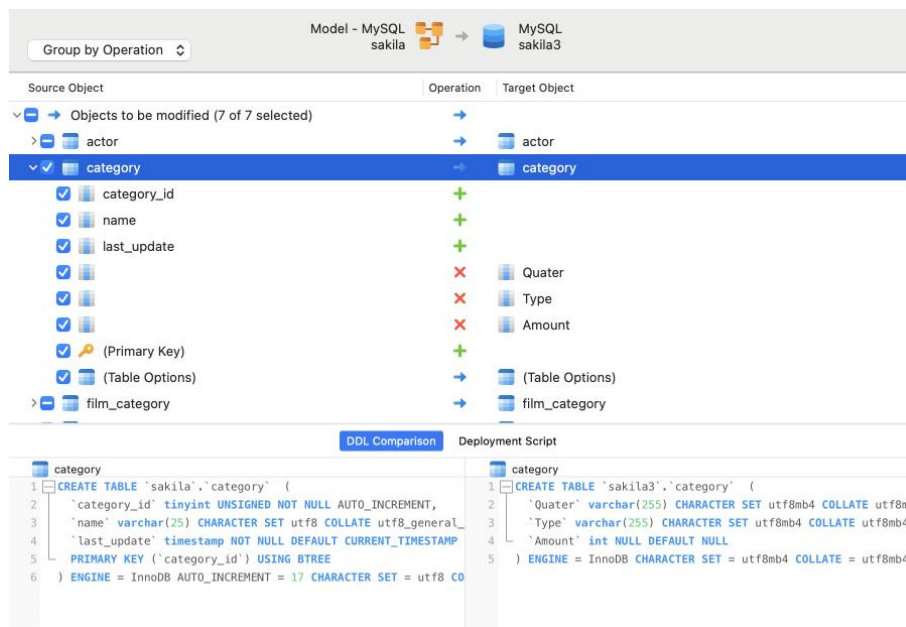
| | |
|------------------------------|---|
| Compare definers | Compare the definers of views. |
| Compare excludes | Compare exclusion constraints. |
| Compare foreign keys | Compare the foreign keys of tables. |
| Compare functions | Compare function and procedure objects. |
| Compare identity last value | Compare the identity last values of tables. |
| Compare indexes | Compare table indexes. |
| Compare owners | Compare the owners of database objects. |
| Compare partitions | Compare table partitions. |
| Compare primary keys | Compare the primary keys of tables. |
| Compare rules | Compare rule objects. |
| Compare sequences | Compare sequence objects. |
| Compare sequence last values | Compare the last values of sequences. |
| Compare storage | Compare table storages. |
| Compare table options | Compare other table options. |
| Compare tables | Compare table objects. |
| Compare triggers | Compare table triggers. |
| Compare uniques | Compare unique constraints. |
| Compare views | Compare view objects. |
| Drop with CASCADE | Drop the dependent database objects with the CASCADE option. |
| Identifier Case Sensitivity | Ignore or consider the case of identifiers when mapping, or use the server default setting. |

Start Comparison

Click the **Compare** button to compare the source model and the target database.

View Comparison Results

After comparing structures, the tree view shows the differences between the source and target databases or schemas. Check the objects you want to apply to the target. You can expand the objects to view the detailed structure.



You can choose to group the objects in the tree views by object types or operations by selecting **Group by Object Type** or **Group by Operation**.

| Operation | Description |
|-----------|---|
| | Object exists in both source and target databases/schemas, but they have different definition. The target object will be modified based on the source object. |
| | Object does not exist in the target database/schema. It will be created in the target. |
| | Object does not exist in the source database/schema. The target object will be deleted. |
| | Object exists in both source and target databases/schemas and they have identical definition. No operation will be applied. |

When you selected an object in the tree view, the **DDL Comparison** tab shows the DDL statements/scripts of that object in the source and the target, and the **Deployment Script** tab shows the detailed statements/scripts of the object that will be executed in the target databases.

Click the **Next** button to show the scripts of all selected objects.

Edit & Execute Selected Scripts

You can view all scripts that will be executed in the target database in the **Deployment Script** tab.

| Deployment Options Button | Description |
|---------------------------|--|
| Deployment Options | <p>Continue on error - Ignore errors that are encountered during the execution process if necessary.</p> <p>Include deployment query in message log - Show the deployment queries in the Message Log tab during execution.</p> |
| Edit Script | Open the Edit Deployment Script window to rearrange the order of the scripts. |

| | |
|--------------------------|---|
| Copy Script to Clipboard | Copy all scripts from the Deployment Script tab to the clipboard. |
|--------------------------|---|

In the **Edit Deployment Script** window, use the arrow buttons to move the scripts.

Then, click the **Start** button to execute the scripts. The window will display the execution progress, execution time, and success or failure messages.

Export Model to SQL/Script File

After finishing your model, you can save structures and relations from the model into a sql or script file.

Navicat Data Modeler provides a step-by-step wizard for you to complete the task:

1. In the Workspace window, choose **Tools -> Forward Engineering -> Export Model to SQL/Script File**.
2. Enter the file information and select the objects.
3. Click **OK**.

General Properties

| Option | Description |
|---------|---|
| File | Set the location path of the output file. |
| Model | Choose the model you wish to export. |
| Schema | Choose the schema you wish to export. |
| Objects | Choose objects in the model you wish to export. |

Advanced Properties

Note: The following options depend on the diagram database type you are chosen and sort in ascending order.

| Option | Description |
|---------------------------|---|
| Include auto increment | Include the auto increment values of tables. |
| Include character set | Include table and field character sets. |
| Include checks | Include check constraints. |
| Include collation | Include the collations of tables. |
| Include Drop SQL | Include drop object SQL statements. |
| Include Drop With CASCADE | Include drop object SQL statements with the CASCADE option. |
| Include excludes | Include exclusion constraints. |
| Include foreign keys | Include the foreign keys of tables. |
| Include indexes | Include table indexes. |
| Include primary keys | Include the primary keys of tables. |
| Include rules | Include rule objects. |
| Include schema | Qualify object names with the schema name. Otherwise, only object names |

| | |
|------------------|---|
| | are included in SQL statements. |
| Include triggers | Include table triggers. |
| Include uniques | Include unique constraints. |
| Server Version | Select the server version for the file. |

Chapter 11 - Other Advanced Tools

Useful Features

Navicat Data Modeler provides variety of tools that improve user experience when working on models.

- [Compare Model Workspace](#)
- [Model Conversion](#)
- [Virtual Grouping](#)
- [Focus Mode](#)
- [Share via URI](#)
- [Search Filter](#)

Compare Model Workspace (Available only in Enterprise Edition)

Compare Model Workspace is a powerful tool that allows you to compare two model workspaces, view and resolve differences between them.

Navicat Data Modeler provides a step-by-step wizard for you to complete the task:

1. In the Workspace window, choose **Tools -> Compare Model Workspace**.
2. Select the workspace you want to sync with the current workspace.
3. Click **Compare** to show the differences between source and target objects.
4. Select the objects you want to synchronize.
5. Click **Apply Changes** to view the number of changes.
6. Click **Apply**.

Choose Source Workspace

The first step is to define the source workspace. You can choose an existing workspace in Navicat Data Modeler or an external workspace file.

Then, click the **Compare** button.

View Comparison Results

After comparing, the tree view shows the differences between the source and target workspaces. Check the objects you want to apply to the target. You can expand the objects to view the detailed structure.

Choose an option from the drop-down list to show the objects.

| Option | Description |
|-------------------------|---|
| All Objects | Show all objects in the source and target. |
| Objects with Difference | Show all objects that are different in the source and target. |
| Objects To Be Added | Only show the objects that do not exist in the target. |
| Objects To Be Updated | Only show the objects that exist in both source and target, but they have different structures. |
| Objects To Be Deleted | Only show the objects that do not exist in the source. |

When you selected an object in the tree view, the **DDL Comparison** tab shows the DDL statements/scripts of that object in the source and the target, and the **Reference Script** tab shows the detailed statements/scripts of the object that will be executed in the target database.

Apply Changes

Click the **Apply Changes** button to apply changes to the selected objects.

Model Conversion

Navicat Data Modeler allows you to convert your models from one database type to another database type and also from one model type to another model type, e.g. MariaDB 10.0 physical model to PostgreSQL 9.0 physical model, Oracle 10g physical model to a logical model, a conceptual model to MySQL 5.0 physical model.

Convert a model

1. In the Workspace tab, control-click a model and select **Model Conversion Wizard**.
2. Select the target workspace.
3. Enter the model name.
4. Choose the model type.
5. Choose the target database and version if necessary.
6. If you want to convert all related diagrams, enable **Convert with related Diagram**.
7. Click **Convert**.
8. A tab will open for you to edit the model.

Conversion Behaviour

- All data types are converted automatically.
- When converting from one database type to another, the conversion process does not change the syntax of views, functions, and procedures.

- When converting a physical model to a logical/conceptual model, all views are converted to entities, and all functions and procedures are removed.
- If the target database version is MySQL 4.0 or below, all views are removed.
- If the source database type is MongoDB, all views, functions, and procedures are removed.
- If the target database type is MongoDB, all views, functions, and procedures are removed.
- If the target database type is SQLite, all functions and procedures are removed.

Virtual Grouping

Virtual Group aims to provide a platform for logical grouping objects by categories, so that all objects are effectively preserved. It can be applied on all connections and model workspaces.

Connections

Create a new group

1. In the menu bar, choose **Tools -> Manage Connections**.
2. In the Manage Connections window, control-click My Connections or a project and select **New Group**.
3. Enter a name for the new group.

Move a connection to a group

1. In the Manage Connections window, control-click a connection and select **Manage Group -> Move To**.
2. Select an existing group.

Move a connection to the top-level

1. In the Manage Connections window, control-click a connection and select **Manage Group -> Exclude From Group**.

Hint: You can also use the drag and drop method to move objects.

Models

Create a new group

1. In the main window, select Navicat Cloud or your On-Prem Server.
2. Open a project.
3. Control-click anywhere in the project and select **New Group**.
4. Enter a name for the new group.

Move a model file to a group

1. In the main window, control-click a model and select **Manage Group -> Move To**.
2. Select an existing group.

Move a model file to the top-level

1. In the main window, control-click a model and select **Manage Group -> Exclude From Group**.

Hint: You can also use the drag and drop method to move objects.

Focus Mode (Available only in Enterprise Edition)

Focus is a feature that helps you reduce distractions and set boundaries. It removes everything from the screen except the form you are working and enters the full screen mode.

When you want to concentrate on a specific activity, you can turn it on by simply clicking the  icon.

To exit Focus Mode, you can simply click the  icon at the top right.

Share via URI

Navicat Data Modeler allows you share a workspace with your teammates by the URL of the workspace. Navicat users can use the generated URI to access the workspace.

Obtain URI

You can obtain the URI of a workspace in the General tab of the Information pane. Simply click **Share** and copy the URI in the popup window. You can enable **Hide host info** to remove the connection host parameter in the URI.

Open Object via URI

1. In the main window, choose **File -> Open with Navicat URI**.
2. Paste the URI.
3. Click **OK**.
4. Change the connection mapping by clicking **Other Options** if necessary.

| Option | Description |
|---------------------|---|
| Mapped Connection | Automatically map the connection in the URI to the connection with the most similar information in Navicat. |
| Existing Connection | Choose an existing connection in Navicat. |
| New Connection | Create a new connection in Navicat. |

5. Open the object.

Search Filter

Navicat Data Modeler provides search filters for searching your objects in the main window, the canvas and tree structures.

Simply enter a search string in the **Search** text box directly.

You can remove the filter by deleting the search string.

Chapter 12 - Configurations

Settings

Navicat Data Modeler provides several options for customizing its user interface and performance.

To open the Settings window, choose **Navicat Data Modeler** -> **Settings** from the menu bar.

General

Main Window

Use safe confirm dialog

With this option is on, Navicat Data Modeler will prompt a double confirmation dialog for safe deletion when deleting objects in the main window.

Usage Data

Share Usage Data

Check this option to let your device sends us information about how you use Navicat Data Modeler to help us improve it. You can view the information being shared by clicking the **Usage Data** button.

Update

Automatically check for updates

Check this option to allow Navicat Data Modeler checks for new version when it starts.

Include anonymous system profile

Check this option to send us your system information, such as your macOS version to improve our Navicat Data Modeler when it checks for updating.

Tabs

Open Tabs

Open new tab in

Set new pop-up windows to open as:

| Option | Description |
|-----------------|---|
| Last Tab Window | Open a new tab in the last opened window. |
| New Window | Open a new window. |

Allow opening multiple forms for same object

Check this option to allow opening multiple instances of an object.

Tab Bar Style

Always show the tab bar

Always show the tab bar when you open a window.

Editor

Disable syntax highlight and code completion if SQL larger than: MB

The highlighting and code completion features can be limited by setting the maximum file size (e.g. 10) to increase performance.

Show

Show line number

Display line numbers at the left side of the editor for easily reference.

Use code folding

Code folding allows codes to collapse as a block and only the first line displayed in the editor.

Use brace highlighting

Highlight the pair of braces when your cursor moves to either one brace for easily reference.

Use syntax highlighting

Syntax highlight helps viewing codes clearly. Codes are highlighted in the editor with different colors and fonts according to the categories they belong to.

Text Layout

Tab Width: spaces

Enter the number of characters that a tab occupies, e.g. 5.

Insert spaces when pressing Tab

Insert space characters when the Tab key is pressed.

Use word wrap

Enable the word wrap mode in the editor.

Font and Colors

Font

Define the font and its size used by the editor.

Use default font

Check this option to use the default font settings.

Syntax Colors

Format your queries in the editor with colored syntax highlighting to improve readability. Set font colors to mark out different text fragments: Common, Keyword, String, Number, Comment and Background. Click on the color boxes and choose your desired color from the Colors dialog window.

Code Completion

Use code completion

When you type the . (dot) symbol or a character, the editor will offer you a pop-up list that showing some suggestions for the code completion.

Auto update code completion info

With this option is on, Navicat Data Modeler will get the latest database information for the code completion from your model.

Auto select first suggestion

Select the first item automatically when the suggestion list pops up. Therefore, pressing ENTER or TAB will insert the selected item. Otherwise, you need to use arrow keys to select the suggestion item.

Clear Code Completion Info

Delete the information for code completion feature that stored on your device.

Auto Recovery

Autosave modified models

Save automatically after modifications in model workspaces by defining the interval (e.g. Every 3 minutes).

Environment

Hint: Restart Navicat Data Modeler to take effect.

Executables

SQLite3 Dynamic Library Path

Specify the location of SQLite3 Dynamic Library.

OCI Environment

OCI library (libclntsh.dylib)

Specify the location which contains Oracle libraries for instant client and SQL*Plus (e.g. ORACLE_HOME/lib). Always required.

Use bundled OCI library

Oracle library has already included in Navicat Data Modeler. Check this option to use the bundled library, e.g. /Applications/Navicat Data Modeler.app/Contents/OCI.

Oracle Instant Client is the simplest way to deploy a full Oracle Client application built with OCI, OCCI, JDBC-OCI, or ODBC drivers. It provides the necessary Oracle Client libraries in a small set of files. You can also download Oracle Instant Client through -

[Oracle Instant Client](#)

Download the appropriate Instant Client packages for your platform and the CPU. All installations REQUIRE the Basic or Basic Lite package. Unzip the packages and set the path points to it.

ORACLE_HOME

Specify the location of ORACLE_HOME for full client only. Instant client should leave it blank.

TNS_ADMIN

Specify the location of the tnsnames.ora file (e.g. ORACLE_HOME/network/admin). It is optional. Required when using TNS connection.

Advanced

Logs Location

Logs Location

Specify the location for storing the log files.

Enable diagnostic logging

Generate a log file to assist with tracking down any problems in Navicat Data Modeler.

Hint: Restart Navicat Data Modeler to take effect.

Connectivity

Verify server certificate against CA

Enable this option to verify that the server certificate against the list of trusted CA.

Connectivity Diagnosis

Click **Test Connectivity** to test the network connectivity between the web service and your machine.

Chapter 13 - Hints and Tips

Model Hints and Tips

Navicat Data Modeler provides some useful hints to work on the diagram more effectively.

Locate Object in Diagram Canvas

Double-click an object in the left pane will jump to the corresponding object on the canvas.

Delete Object from Model

Select an object on the canvas and press SHIFT+DELETE.

Open Object Designer

Double-click an object in the left pane or the canvas.

Get Object Statement (Available only in Enterprise Edition)

Select and copy an object on the canvas, and paste it to other text editors.

Add / Edit Field without Object Designer

Select an object and click the object name on the canvas, and then press DOWN ARROW to add/edit fields. Navicat Data Modeler will predict field types according to field names you entered.

INTEGER/int/int4/NUMBER

- suffix "id", "no" (if it is the first column, it will be predicted as a primary key)
- suffix "num"
- "qty", "number"
- exactly "age", "count"

DECIMAL(10,2)/decimal(10,2)/NUMBER/REAL/money

- suffix "price", "cost", "salary"

FLOAT/double/float8/NUMBER/REAL/float

- "size", "height", "width", "length", "weight", "speed", "distance"

DATE/datetime/date/TEXT/datetime2

- "date", "time"


VARCHAR(255)/varchar(255)/VARCHAR2(255)/TEXT

- other field names


Enter * before the field name to recognize as primary key. e.g. *itemNo:int.

Enter : between field name and field type to custom field type, e.g. itemName:varchar(255).

Reorder Field

Select an object on the canvas, then press and hold the SHIFT key. Use  to drag the field to a desired location.

Delete Field

Select an object on the canvas, then press and hold the SHIFT key. Use  to drag the desired field out of the object.

Add Vertex to Line / Arrow / Curve

Select a line, arrow or curve on the canvas. Press and hold the SHIFT key and click on it to add vertex.

Delete Vertex on Line / Arrow / Curve

Select a line, arrow or curve on the canvas. Press and hold the SHIFT key and click on the vertex.

View Object's Model and Database

Press and hold the SPACE key.

Switch to Hand Mode

Press and hold the SPACE key, then move the diagram.

Chapter 14 - Hot Keys

Model Hot Keys

| Keys | Action |
|--------------------|-----------------------------|
| Common | |
| COMMAND-S | Save |
| COMMAND-Z | Undo |
| SHIFT-COMMAND-Z | Redo |
| COMMAND-X | Cut |
| COMMAND-C | Copy |
| COMMAND-V | Paste |
| COMMAND-U | Open with Navicat URI |
| Diagram | |
| COMMAND-P | Print |
| ESC | Select |
| H | Move Diagram |
| T | New Table/Collection/Entity |
| V | New View |
| R | New Foreign Key/Relation |
| A | New Label |
| N | New Note |
| I | New Image |
| L | New Layer |
| COMMAND-+ | Zoom In |
| COMMAND-- | Zoom Out |
| COMMAND-0 | Reset Zoom |
| View Editor | |
| COMMAND-SHIFT-V | Paste from Clipboard Stack |

Chapter 16 - Trace Logs

Log Files

Navicat Data Modeler provides number of log files to keep track on the actions have been performed in Navicat Data Modeler and they are located in the default folder, e.g. ~/Library/Application Support/PremiumSoft CyberTech/Navicat CC/Navicat Data Modeler/Logs. You are allowed to change the log files location under [Settings](#).

| File | Description |
|-----------------|--|
| QueryExec.log | Store the statements or scripts of all operations executed over databases and database objects in Navicat Data Modeler. Note: This log will be overwritten while Navicat Data Modeler is being restarted. |
| navicat_log.txt | Store information to assist with tracking down any problems in Navicat Data Modeler. You can enable this log in Settings . Note: This log will be overwritten while Navicat Data Modeler is being restarted. |